

# **Announcement**

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**Quiz #10 is available in Blackboard.**

**Due date: 11:59pm EST, Thursday, April 17<sup>th</sup>**

**Open book and open notes**

# **Today**

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## **Image segmentation**

# Image Segmentation

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$$(a) \bigcup_{i=1}^n R_i = R$$

(b)  $R_i$  is a connected set,  $i = 1, \dots, n$

$$(c) R_i \cap R_j = \phi, \forall i \neq j$$

$$(d) Q(R_i) = TRUE$$

(e)  $Q(R_i \cup R_j) = FALSE$  for adjacent regions  $R_i$  and  $R_j$

Two categories based on intensity properties:

- **Discontinuity** – edge-based algorithms
- **Similarity** – region-based algorithms

# Edge Linking and Boundary Detection

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All edge detection algorithms can only detect fragments of boundaries, due to image noise, non-uniform illuminations, or other effects

Edge linking: link edges into longer meaningful edges or a full region boundaries

## **Three classic methods:**

- Local processing
- Regional Processing
- Hough transform

## Note

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Thresholding is required to get edge pixels and realize edge-based segmentation

Boundary detection (edge linking) is still a hot research topic in image processing and computer vision

### **Incorporate domain knowledge:**

- Psychology rules on the boundary: smooth, convex, symmetry, closed, complete, etc
- Template shape information: hand, stomach, lip, etc
- Appearance information: region-based texture, intensity/color, etc.

# Edge-based Segmentation -- Intensity Thresholding

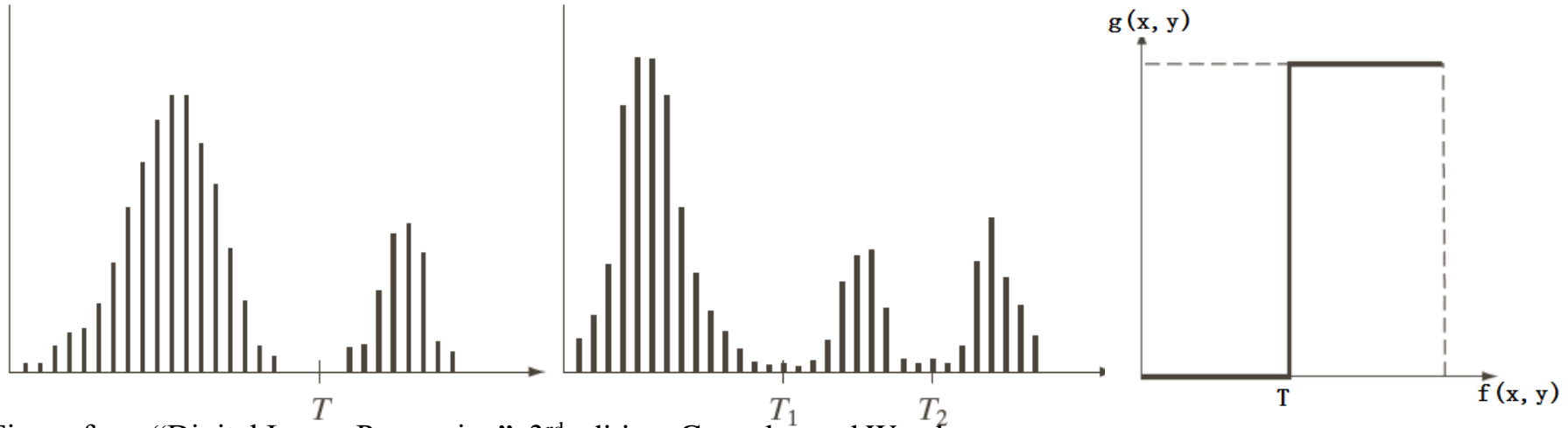


Figure from “Digital Image Processing”, 3<sup>rd</sup> edition, Gonzalez and Woods

**Object/background segmentation:**

$$g(x, y) = \begin{cases} 1 & \text{if } f(x, y) > T \\ 0 & \text{if } f(x, y) \leq T \end{cases}$$

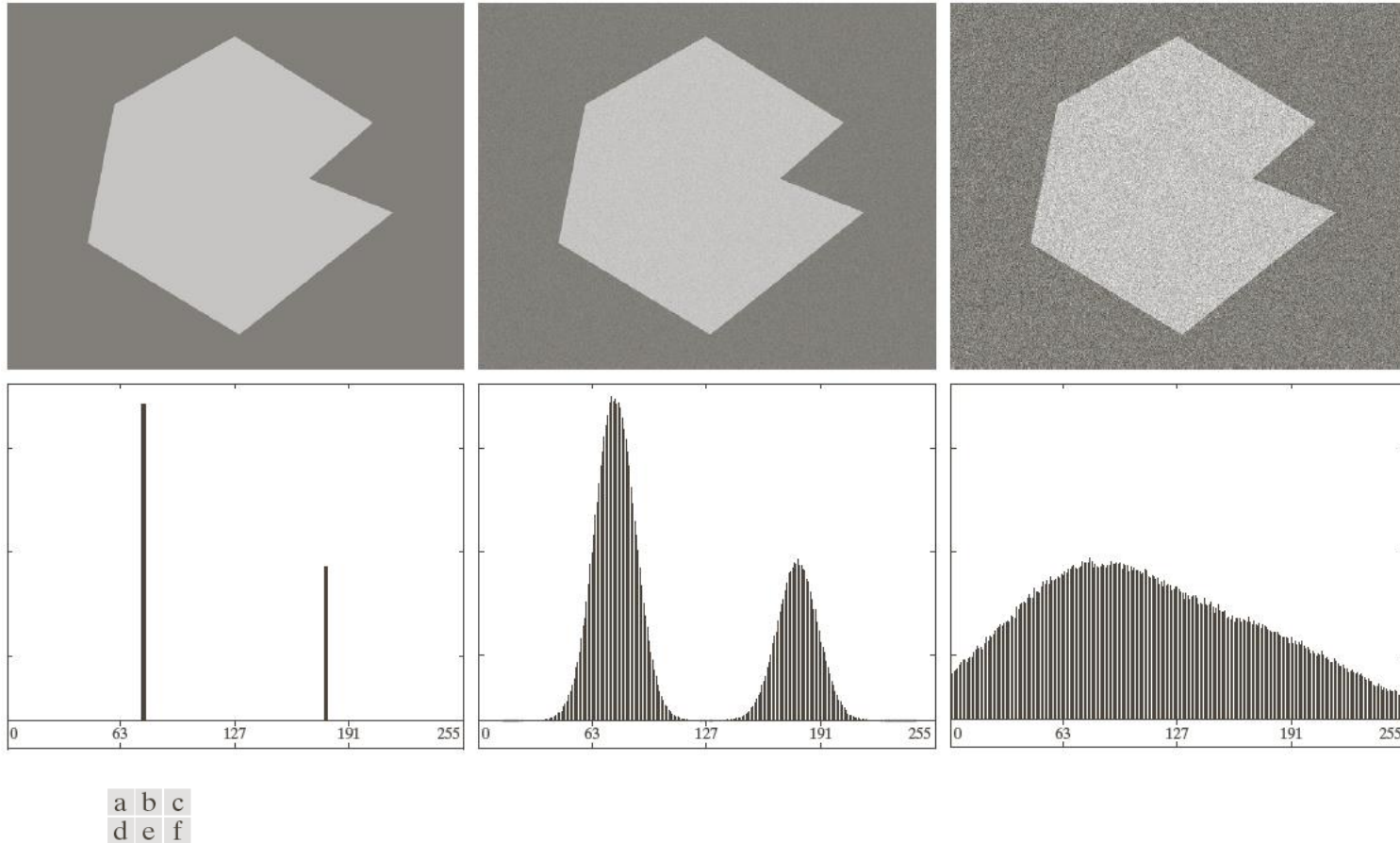
- A constant  $T$  - global thresholding
- A variable  $T$  - local/regional thresholding; adaptive thresholding
- Multiple  $T$  - multiple thresholding

# Key Factors Affect Thresholding

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- Separation between peaks
- Noise level
- Relative sizes of objects and background
- Uniformity of the illumination source
- Uniformity of the reflectance of the image

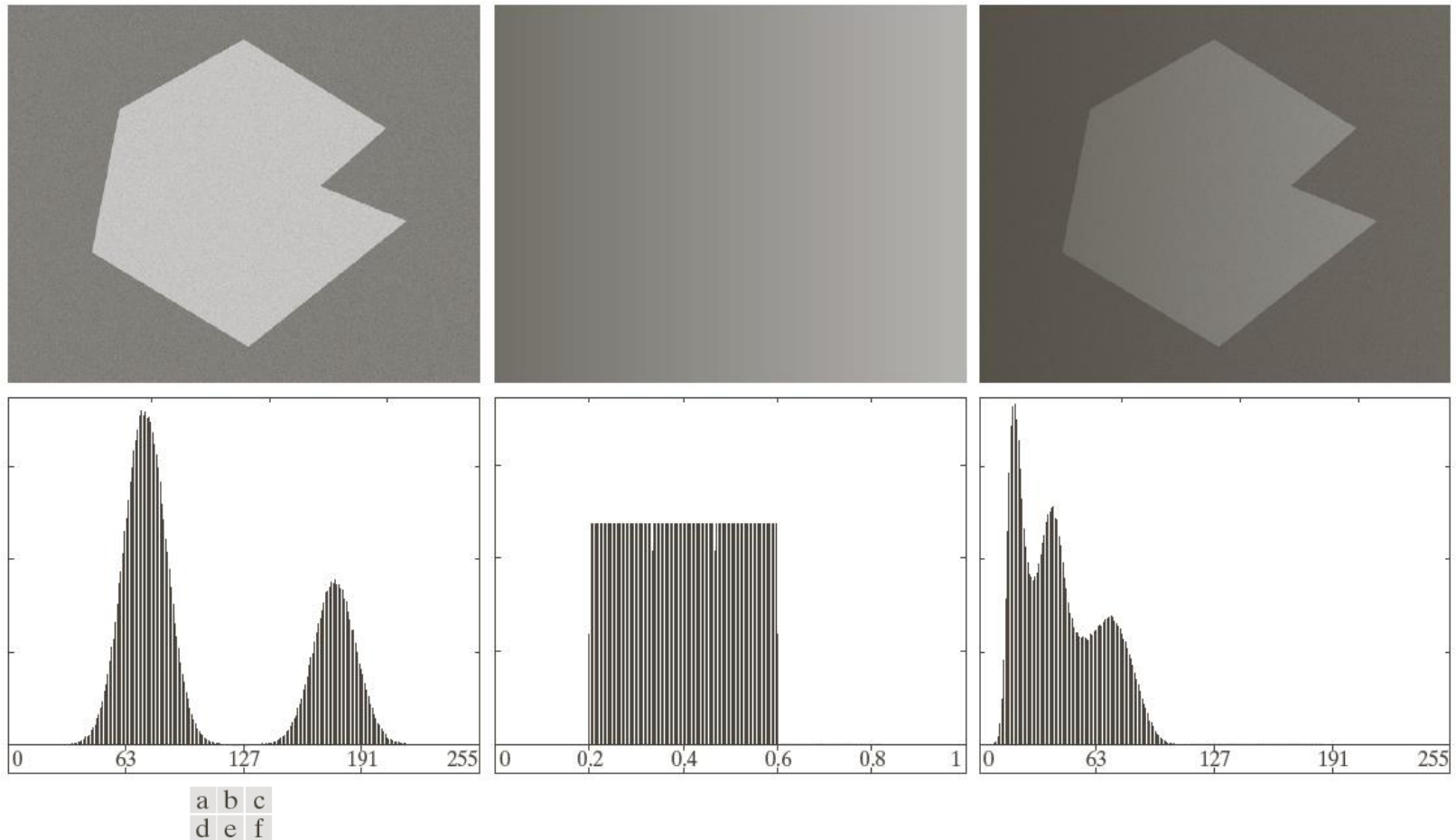
# The Role of Noise in Image Thresholding



**FIGURE 10.36** (a) Noiseless 8-bit image. (b) Image with additive Gaussian noise of mean 0 and standard deviation of 10 intensity levels. (c) Image with additive Gaussian noise of mean 0 and standard deviation of 50 intensity levels. (d)–(f) Corresponding histograms.



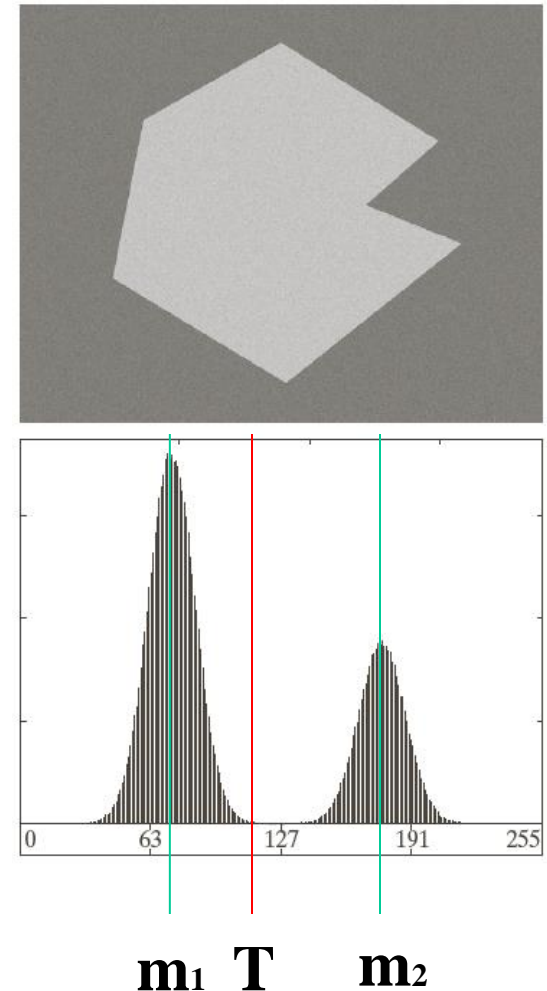
# The Role of Illumination in Thresholding



**FIGURE 10.37** (a) Noisy image. (b) Intensity ramp in the range  $[0.2, 0.6]$ . (c) Product of (a) and (b). (d)–(f) Corresponding histograms.

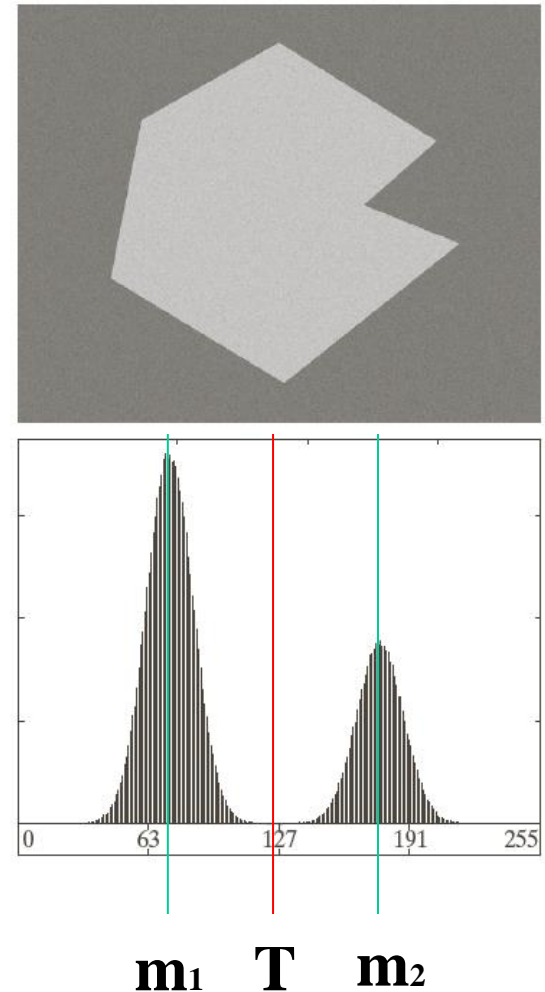
# How to Pick the Threshold

1. Select an initial estimate for the global threshold,  $T$ .
2. Segment the image using  $T$  by producing two groups of pixels
3. Compute the mean of these two groups of pixels, say  $m_1$  and  $m_2$ .
4. Update the threshold  $T=(m_1 + m_2)/2$
5. Repeat Steps 2 through 4 until convergence



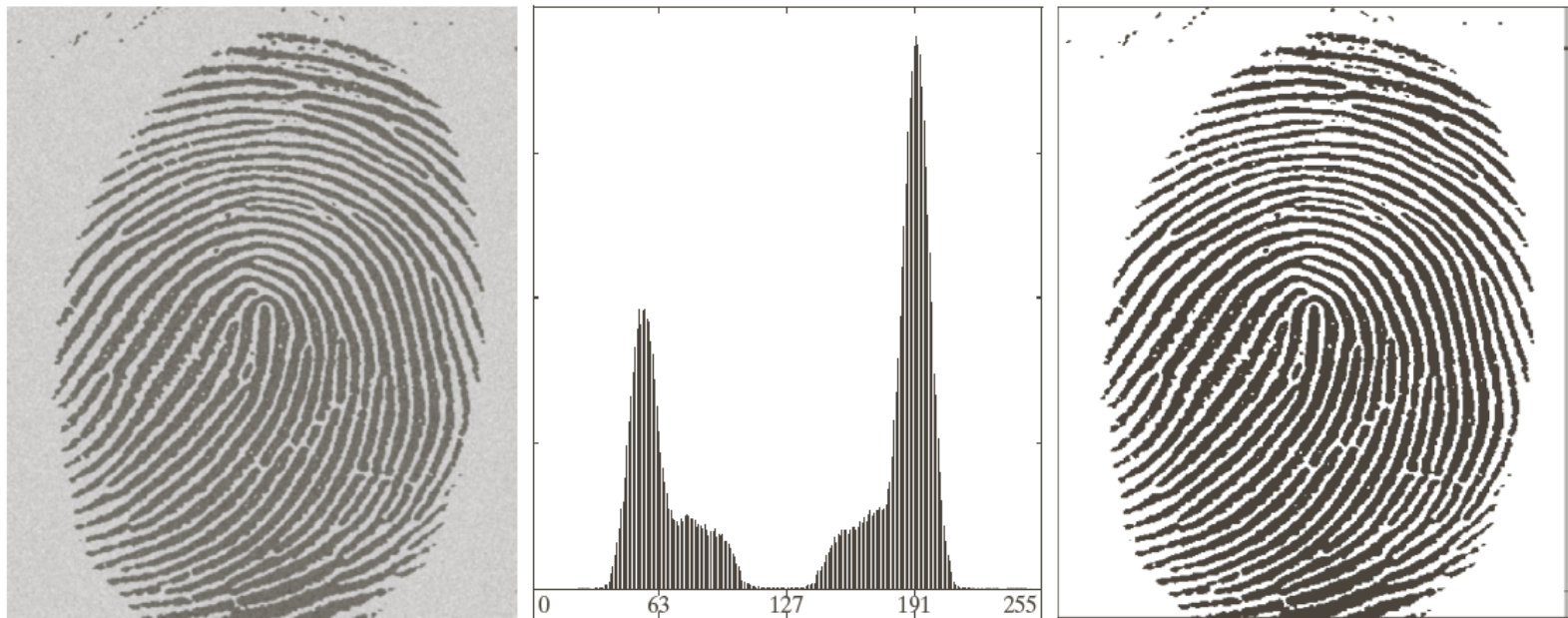
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# An Example

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a b c

**FIGURE 10.38** (a) Noisy fingerprint. (b) Histogram. (c) Segmented result using a global threshold (the border was added for clarity). (Original courtesy of the National Institute of Standards and Technology.)

# Image Segmentation

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Two categories based on intensity properties:

- **Discontinuity** – edge-based algorithms
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# **Region-Based Segmentation**

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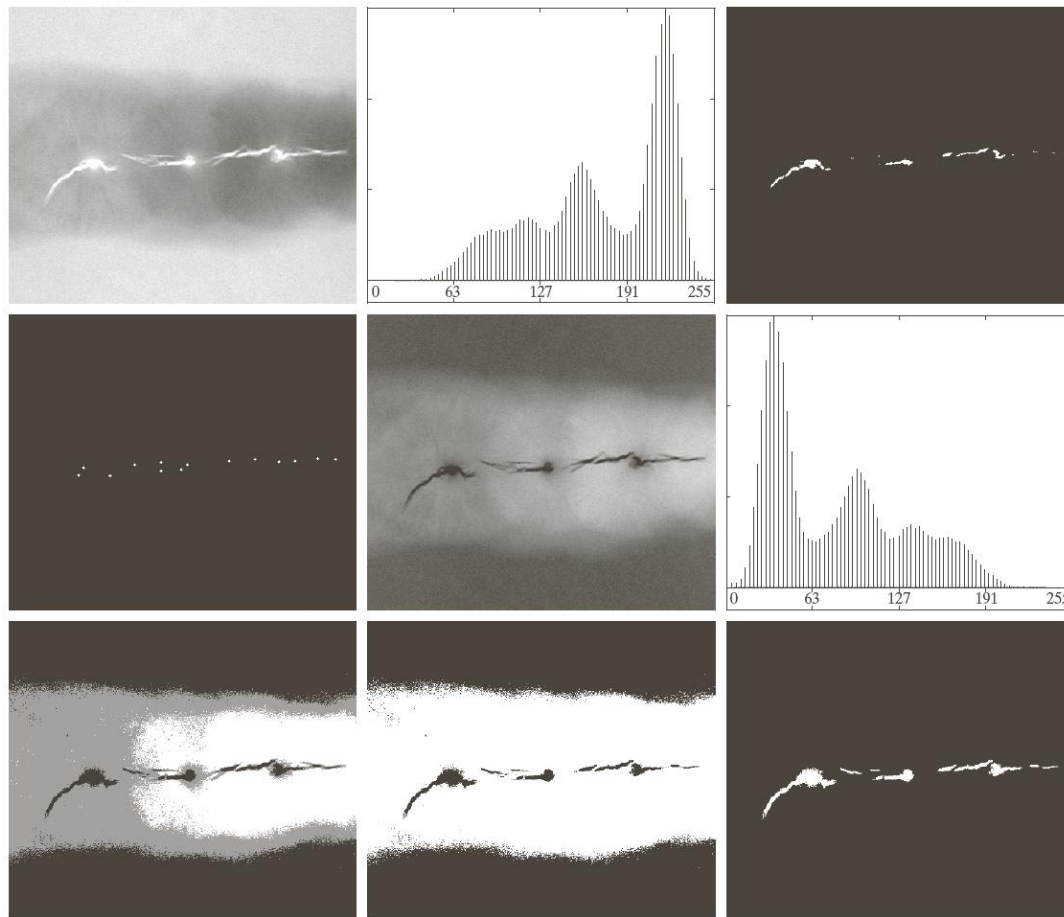
- **Region growing**
- **Region splitting and merging**

# Region Growing Algorithm

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- A procedure that groups pixels or subregions into larger regions based on predefined criteria for growth
- Start with a set of “seed” points and grow regions by appending neighboring pixels that satisfy the given criteria
  - Connectivity
  - Stopping rules
    - Local criteria: intensity values, textures, color
    - Prior knowledge: size and shape of the object

# An Example



$$Q = \begin{cases} \text{True} & \text{if } |I_{seed} - I(x, y)| \leq T \\ \text{False} & \text{otherwise} \end{cases}$$

**FIGURE 10.51** (a) X-ray image of a defective weld. (b) Histogram. (c) Initial seed image. (d) Final seed image (the points were enlarged for clarity). (e) Absolute value of the difference between (a) and (c). (f) Histogram of (e). (g) Difference image thresholded using dual thresholds. (h) Difference image thresholded with the smallest of the dual thresholds. (i) Segmentation result obtained by region growing. (Original image courtesy of X-TEK Systems, Ltd.)

Figure from “Digital Image Processing”, 3<sup>rd</sup> edition, Gonzalez and Woods



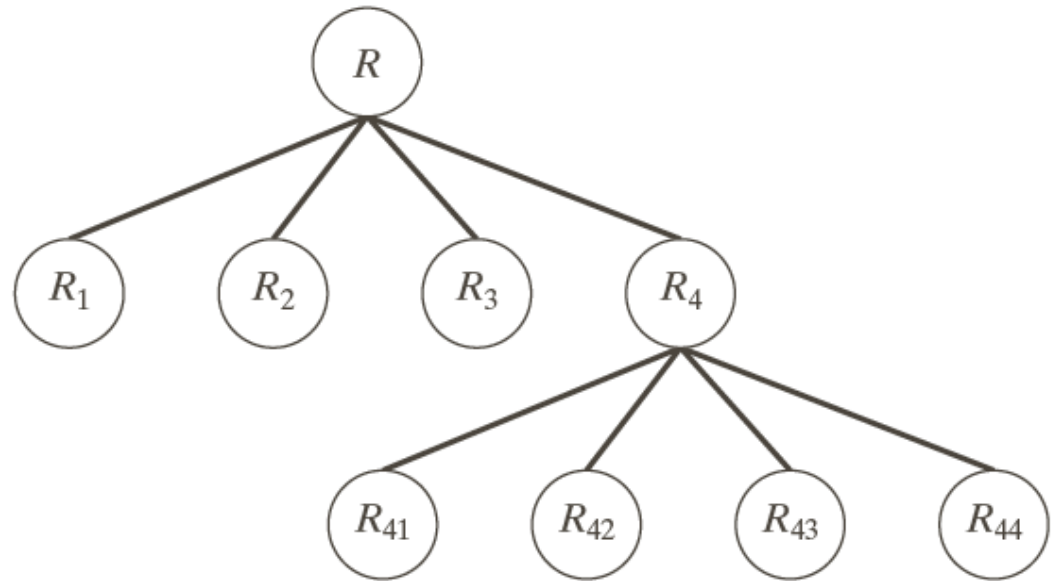
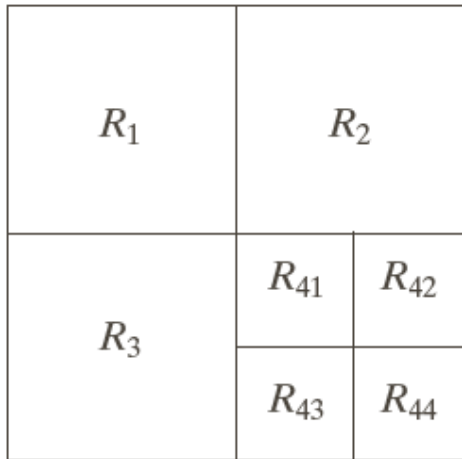
# Region-Splitting and Merging Algorithm

Step1: Keep splitting the region while  $Q(R_i) = FALSE$  and  $R_i > \min Size$

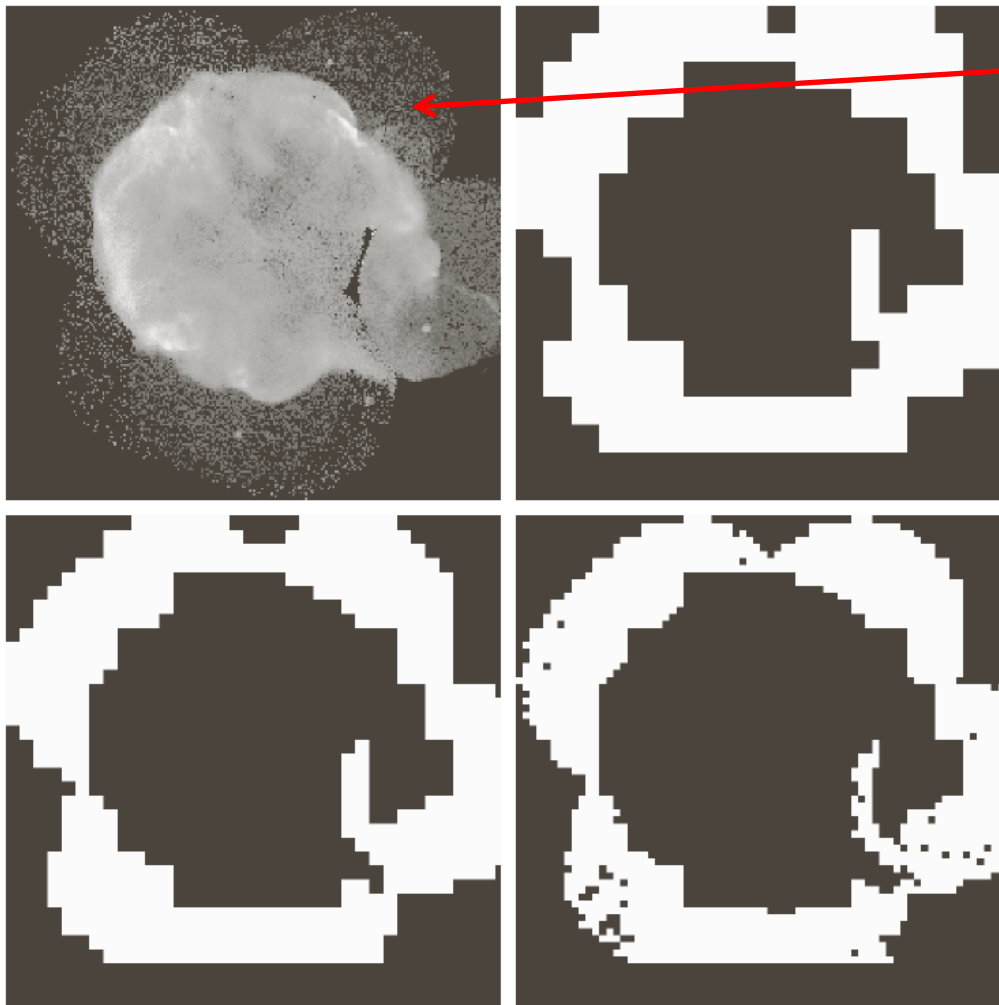
Step 2: Merge the subregions while  $Q(R_i \cup R_j) = TRUE$

a b

**FIGURE 10.52**  
(a) Partitioned image.  
(b) Corresponding quadtree.  $R$  represents the entire image region.



# An Example



**FIGURE 10.53**  
 (a) Image of the Cygnus Loop supernova, taken in the X-ray band by NASA's Hubble Telescope. (b)–(d) Results of limiting the smallest allowed quadregion to sizes of  $32 \times 32$ ,  $16 \times 16$ , and  $8 \times 8$  pixels, respectively. (Original image courtesy of NASA.)

Extract the outer ring

$$Q = \begin{cases} TRUE & \text{if } \sigma > a \text{ \& } 0 < m < b \\ FALSE & \text{otherwise} \end{cases}$$

# Morphological Image Processing – Techniques to Improve Image Segmentation

## Objective:

- Extract image components for representation and description of region shape including
  - Boundaries
  - Skeletons
  - Convex hull
- Improve segmentation results
  - Reducing noise
  - Filling small holes and narrow breaks
  - Smoothing the contour
  - etc



Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.



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Figure from "Digital Image Processing", 3<sup>rd</sup> edition, Gonzalez and Woods

# More Image Segmentation Methods

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## Earlier methods

- K-Means
- Watershed
- Active contour (Snake)
- Graph cuts
- Markov random fields (MRF) and Conditional random fields (CRF)

## Deep-learning based methods

- Fully convolutional networks
- Encoder-decoder based methods, e.g. U-Net
- etc.

# K-Means

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Choose a fixed number of clusters

Choose cluster centers and point-cluster allocations to minimize error

## Algorithm

- fix cluster centers; allocate points to closest cluster
- fix allocation; compute best cluster centers

$$\sum_{i \in \text{clusters}} \left\{ \sum_{j \in \text{elements of } i\text{th cluster}} \|x_j - \mu_i\|^2 \right\}$$

$x$  could be any set of features for which we can compute a distance

**Image**



**Clusters on intensity**



**Clusters on color**



**K-means clustering using intensity alone and color alone**

# **Graph-based Image Segmentation**

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**From edge-detection to boundary detection**

**From local clustering (K-means) to global clustering**

- Independent on initialization
- No local optima

**Combining both image feature and spatial information**

- Pixels with same local feature but at different locations play different roles in segmentation

**Graph-based Image segmentation is a popular topic in segmentation research**

# Motivation

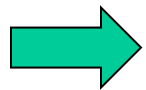
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## Image segmentation:

- Homogeneous regions
- Discontinuity across boundaries

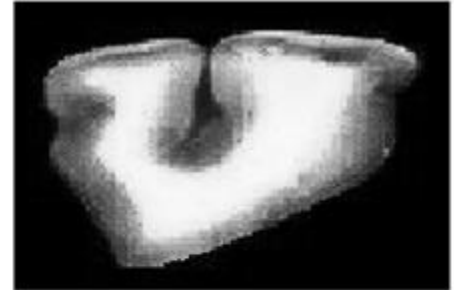
**Objective:** detect both boundaries and regions

**Problems:** noise and occlusion



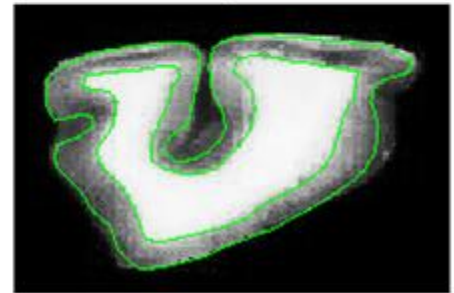
**Graph-based segmentation**

Input



Segmentation

Output





# Graph Models

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2D image

→ (undirected) Graph  $G = (V, E)$

Pixel

→ vertex  $v \in V$

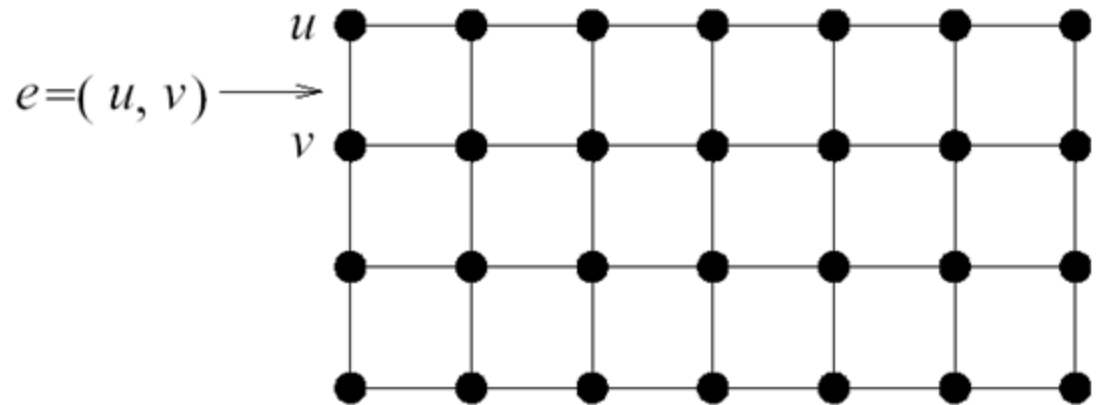
Adjacent pixels

→ edge  $e = (u, v) \in E$

Pixel similarity

→ edge-weight  $w(u, v)$

(local homogeneity)

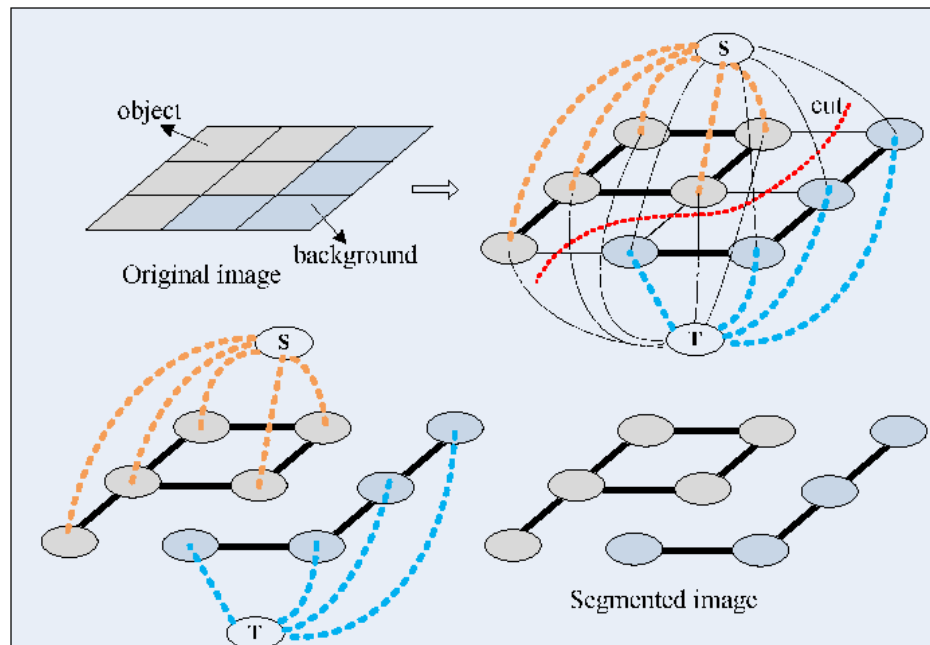


# Image Segmentation and Graph Cut

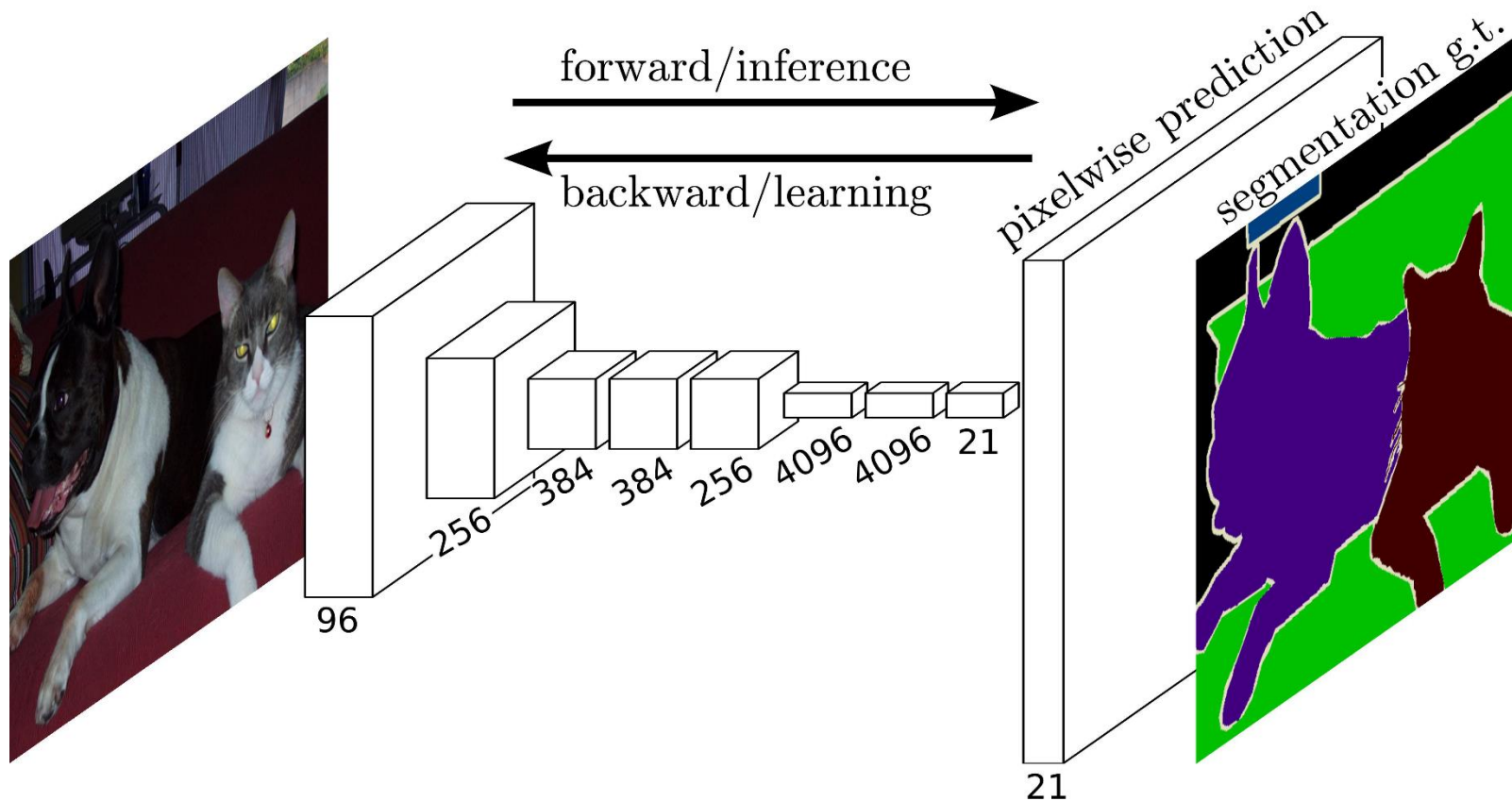
## Graph cut:

Vertices  $V \rightarrow (V_1, V_2)$

Cut boundary: all the edges between  $(V_1, V_2)$

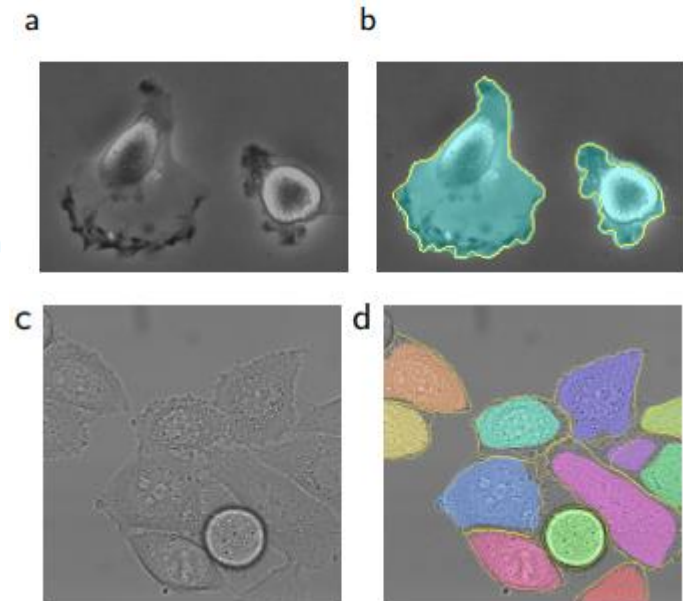
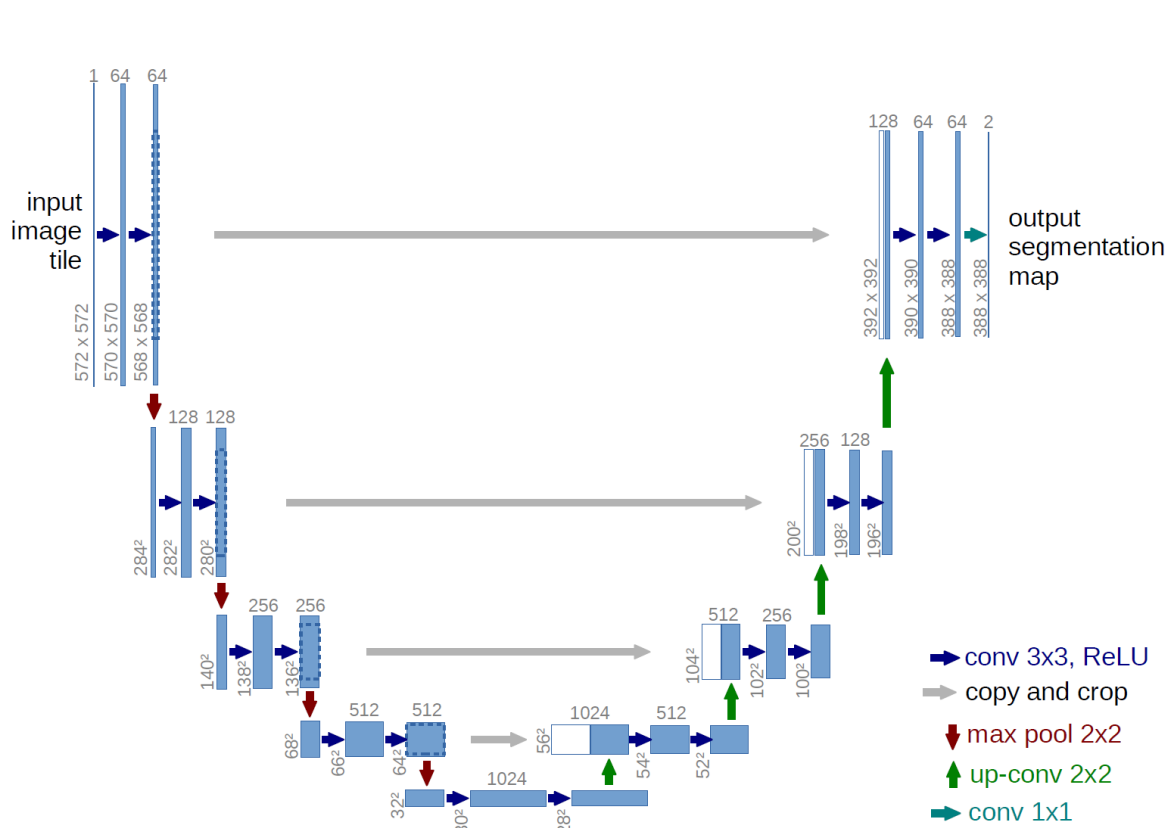


# Fully Convolutional Networks for Image Segmentation



Long et al. "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015

# U-Net for Image Segmentation



Ronneberger et al., “U-Net: Convolutional Networks for Biomedical Image Segmentation”, MICCAI 2015  
[U-Net: Convolutional Networks for Biomedical Image Segmentation \(uni-freiburg.de\)](http://uni-freiburg.de)

# **Additional Notes**

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Image segmentation is a fundamental problem in image processing and computer vision

There are huge number of algorithms available for different applications

General-purpose image segmentation is far from well solved

It is still a research problem that is being investigated by many researchers

# Readings

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## Chapter 14 of Forsyth and Ponce

K.S. Fu and J.K. Mui, “A survey on image segmentation”, Pattern Recognition, vol. 13, no. 1, pp. 3-16, 1981.

Minaee S, Boykov YY, Porikli F, Plaza AJ, Kehtarnavaz N, Terzopoulos D. Image Segmentation Using Deep Learning: A Survey. IEEE Trans Pattern Anal Mach Intell. 2021 Feb 17.