#### Today

# Early vision on a single image

• Features

#### Announcement

Homework #3 has been posted in Blackboard.

Due on 1:15pm EST, Tuesday, March 4.

# **Orientation Representations**

- The gradient magnitude is affected by illumination changes
  - but its direction isn't

#### We can describe image patches by the swing of the gradient orientation

#### Important types:

- constant window
  - small gradient magnitudes
- edge window
  - few large gradient mags in one direction
- flow window
  - many large gradient mags in one direction
- corner window
  - large gradient magnitudes that swing

# **Representing Windows**

#### Four Types

- constant
  - small eigenvalues
- Edge
  - one medium, one small

• Flow

- one large, one small

- corner
  - two large eigenvalues

$$H = \sum_{window} (\nabla I) (\nabla I)^{T}$$
  
= 
$$\sum_{window} \left\{ \begin{pmatrix} \frac{\partial G_{\sigma}}{\partial x} \otimes I \end{pmatrix} \begin{pmatrix} \frac{\partial G_{\sigma}}{\partial x} \otimes I \end{pmatrix} & \begin{pmatrix} \frac{\partial G_{\sigma}}{\partial x} \otimes I \end{pmatrix} \begin{pmatrix} \frac{\partial G_{\sigma}}{\partial y} \otimes I \end{pmatrix} \\ \begin{pmatrix} \frac{\partial G_{\sigma}}{\partial x} \otimes I \end{pmatrix} \begin{pmatrix} \frac{\partial G_{\sigma}}{\partial y} \otimes I \end{pmatrix} & \begin{pmatrix} \frac{\partial G_{\sigma}}{\partial y} \otimes I \end{pmatrix} \begin{pmatrix} \frac{\partial G_{\sigma}}{\partial y} \otimes I \end{pmatrix} \end{pmatrix} \right\}$$



# **Details**



#### **From Edges to Boundary**

Object boundary is a closed curve

The detected edges are just segments of boundaries. They are not connected

Edges may also come from noise

How to find the full object boundary from edge-detection output?

Edge-linking, edge-grouping, ...



#### **Brainstorm: How to Formulate and Solve this Problem?**





# **Suggested Reading**

S. Wang, T. Kubota, J. M. Siskind, J. Wang. Salient Closed Boundary Extraction with Ratio Contour, *IEEE Trans. on Pattern Analysis and Machine Intelligence*, 27(4):546-561, 2005

http://www.cse.sc.edu/~songwang/document/pami05.pdf

# **Corner Detection**

#### **Corners are important 2D geometrical features**

• Applications in matching images, representing textures, representing objects

# Corners are located in a region with large intensity variations

#### **Good corners:**

#### **Corner detection procedure:**

- Localize centers
- At each center, estimate scale, and then orientation

#### **Corner Detection: Harris Corner Detector**

Build a matrix for a point p in its neighborhood



 $\lambda_1$  and  $\lambda_2$  are two eigenvalues of *H* 

If  $\min(\lambda_1, \lambda_2) > threshold$ , the point *p* is a corner

How about one or both eigenvalues are zero?

In practice, look for big values of

$$\frac{\det(\mathcal{H}) - k(\frac{\operatorname{trace}(\mathcal{H})}{2})^2}{2} \longrightarrow \text{Don't need eigenvalue}}$$
$$\det(H) = \lambda_1 \lambda_2 \qquad \operatorname{trace}(H) = \lambda_1 + \lambda_2 \qquad \text{decomposition}$$

#### **Examples**



Invariant to scaling and rotation

# **Desired Feature Properties**

#### Invariant to

• Translation, rotation, scale, illumination

# Why? Robust matching or interest point detection in real world



# **SIFT Feature**

#### **Scale Invariant Feature Transform (SIFT)**

- Invariant to uniform scaling and orientation
- Partially invariant to affine transformation and illumination changes

#### **Algorithm overview**

- Scale-space extrema detection
- Keypoint localization
- Keypoint descriptor

#### **Scale-space Extrema Detection**

Observations: features are scale-invariant if they appear in the feature maps at different scales

Scale-space is defined based on Difference of Gaussians (DoG)

$$H_{DOG}(x,y) = \frac{1}{2\pi\sigma_1^2} e^{-\frac{x^2 + y^2}{2\sigma_1^2}} - \frac{1}{2\pi\sigma_2^2} e^{-\frac{x^2 + y^2}{2\sigma_2^2}}, \quad \sigma_1 > \sigma_2$$

$$D(x,y) = I_{in} \otimes H_{DoG} = I_{in} \otimes G_1 - I_{in} \otimes G_2$$





Figures from http://gimp.open-source-solution.org/manual/plug-in-dog.html

#### **Scale Space**

Generate a Gaussian pyramid by down sampling the images and keep convolving them with a Gaussian kernel

For the first level

$$I_{L0}(x, y) = I_{orig}$$

For the other levels

$$I_{L_i}(x, y) = \sum_{u=-s}^{s} \sum_{v=-s}^{s} w(u, v) I_{L_{i-1}}(2x + u, 2y + v)$$

# **Extreme Point Detection in Scale-space**

#### increasing $\sigma$ for Gaussian filter Find extreme points in 3x3x3 Scale (next 3D DoG octave) neighborhood downsampling Result in Scale (first excessive octave) interest points $G(x, y, k\sigma)$ Difference of Gaussian (DOG) Gaussian

#### Lowe IJCV 2004

# **Keypoint Localization**

Obtain sub-pixel accuracy for keypoint localization

$$\Delta \mathbf{x} = -\frac{\partial^2 D^{-1}}{\partial \mathbf{x}^2} \frac{\partial D}{\partial \mathbf{x}} \qquad \mathbf{x} = [x, y, \sigma]^T$$

- Eliminating extreme points with low contrast
  - the interest point should be different from its neighbors
  - eliminate the point if the value at subpixel location is smaller than a threshold
- Eliminating edge responses with poor localization ability
  - The points along the edges are not robust for localization

# **Keypoint Localization**

 Eliminating edge responses with poor localization ability

**localization ability** Hessian matrix  $\mathbf{H} = \begin{bmatrix} D_{xx} & D_{xy} \\ D_{xy} & D_{yy} \end{bmatrix}$ 

The larger  

$$r = \frac{\lambda_1}{\lambda_2}$$
 eigenvalue of H  
The smaller  
eigenvalue of H

Eliminate the points with

$$\frac{(r+1)^2}{r} > \frac{(r_T+1)^2}{r_T}$$
 threshold





Lowe IJCV 2004

# **Orientation Assignment**

- Compute gradient for Gaussian blurred image at the selected scale
- Create histograms (36 bins for 360°) of gradient directions weighted by gradient magnitude in a neighborhood of keypoint at the selected scale
- Localize the highest peak with height *h* and other local peaks (>=0.8*h*) as the orientations for the keypoint

# **Keypoint Descriptor**



# **Keypoint Descriptor**



Weighted histogram based on gradient magnitude

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# **Applications: Object Recognition**

#### **Keypoint matching:**

- Best candidate match by searching nearest neighbors
  - -Many false matches
- Reject false matches



Lowe IJCV 2004

## **Applications: Object Recognition**

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#### Testing

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#### **Reading Assignments**

- Chapter 5 in Forsyth and Ponce
- D. G. Lowe, "Distinctive Image Features from Scaleinvariant Keypoints", IJCV2004