

GenLL.java

```
1 /*
2  * Written by JJ Shepherd
3 */
4 public class GenLL <T>
5 {
6     private class ListNode
7     {
8         T data;
9         ListNode link;
10    public ListNode(T aData, ListNode aLink)
11    {
12        data = aData;
13        link = aLink;
14    }
15}
16 private ListNode head;
17 private ListNode current;
18 private ListNode previous;
19 public GenLL()
20 {
21     head = current = previous = null;
22 }
23 public void add(T aData)
24 {
25     ListNode newNode = new ListNode(aData,null);
26     if(head == null)
27     {
28         head = current = newNode;
29         return;
30     }
31     ListNode temp = head;
32     while(temp.link != null)
33         temp = temp.link;
34     temp.link = newNode;
35 }
36 public void print()
37 {
38     ListNode temp = head;
39     while(temp != null)
40     {
41         System.out.println(temp.data);
42         temp = temp.link;
43     }
44 }
45 public void addAfterCurrent(T aData)
46 {
47     if(current == null)
48         return;
49     ListNode newNode = new ListNode(aData,current.link);
50     current.link = newNode;
51 }
52 public T getCurrent()
53 {
54     if(current == null)
55         return null;
56     return current.data;
57 }
```

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```
58  public void setCurrent(T aData)
59  {
60      if(aData == null || current == null)
61          return;
62      current.data = aData;
63  }
64  public void gotoNext()
65  {
66      if(current == null)
67          return;
68      previous = current;
69      current = current.link;
70  }
71  public void reset()
72  {
73      current = head;
74      previous = null;
75  }
76  public boolean hasMore()
77  {
78      return current != null;
79  }
80  public void removeCurrent()
81  {
82      if(current == head)
83      {
84          head = head.link;
85          current = head;
86      }
87      else
88      {
89          previous.link = current.link;
90          current = current.link;
91      }
92  }
93 }
```