Molecular Visualization

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MolMol

- Objects defined within MolMol:
  - Molecule
    - Name, number
  - Residue
    - Name, number
  - Atom
    - name
  - Bond
    - Atom1, atom2
  - Angle
    - name
  - Prim
    - number

- Backbone (bb)
- Heavy atoms (heavy)
- Everything (all)
- Current selection (selected)

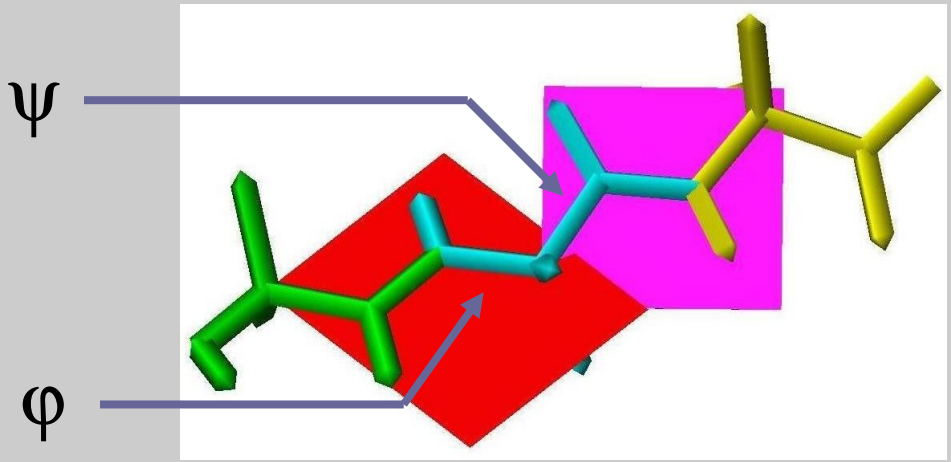
MolMol Operations

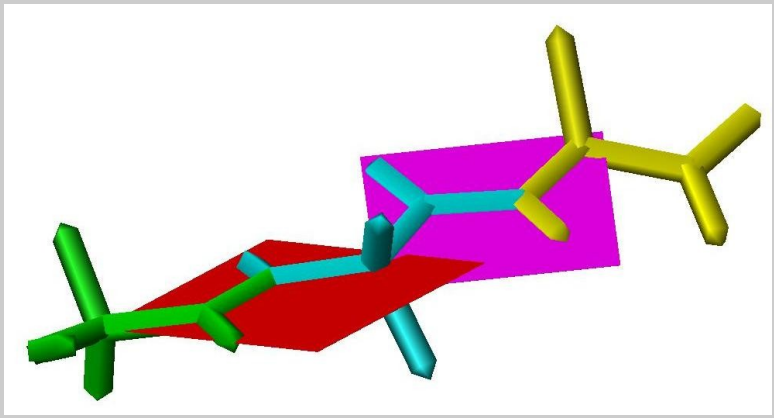
- Load and view molecule in different modes.
- Manipulate point of view, rotations, stereo, etc.
- Select various components, residue, atom, bond, angle, etc.
- Create user defined macros.
- Calculate missing atoms.
- View distances, violations, energy potentials.

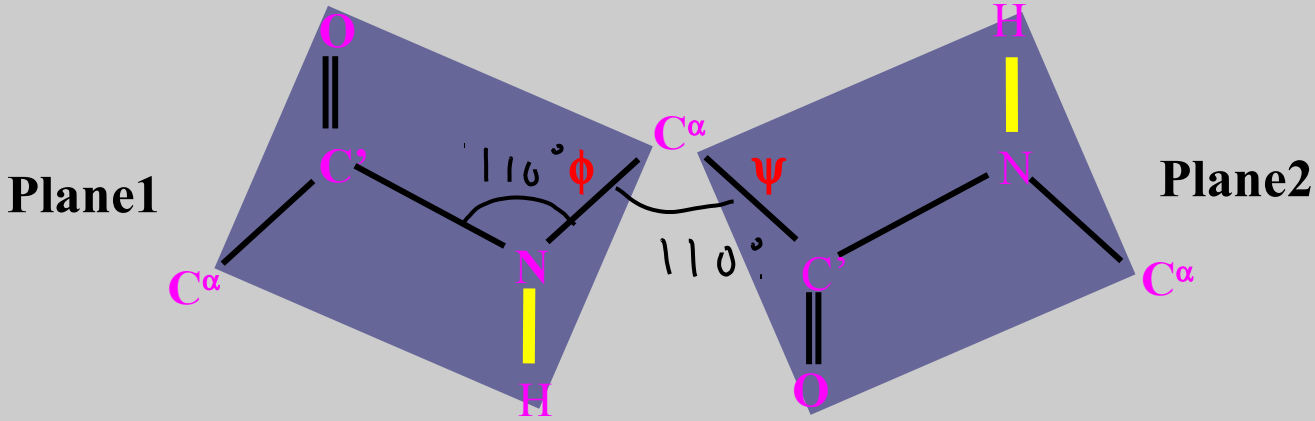
Peptide Plane

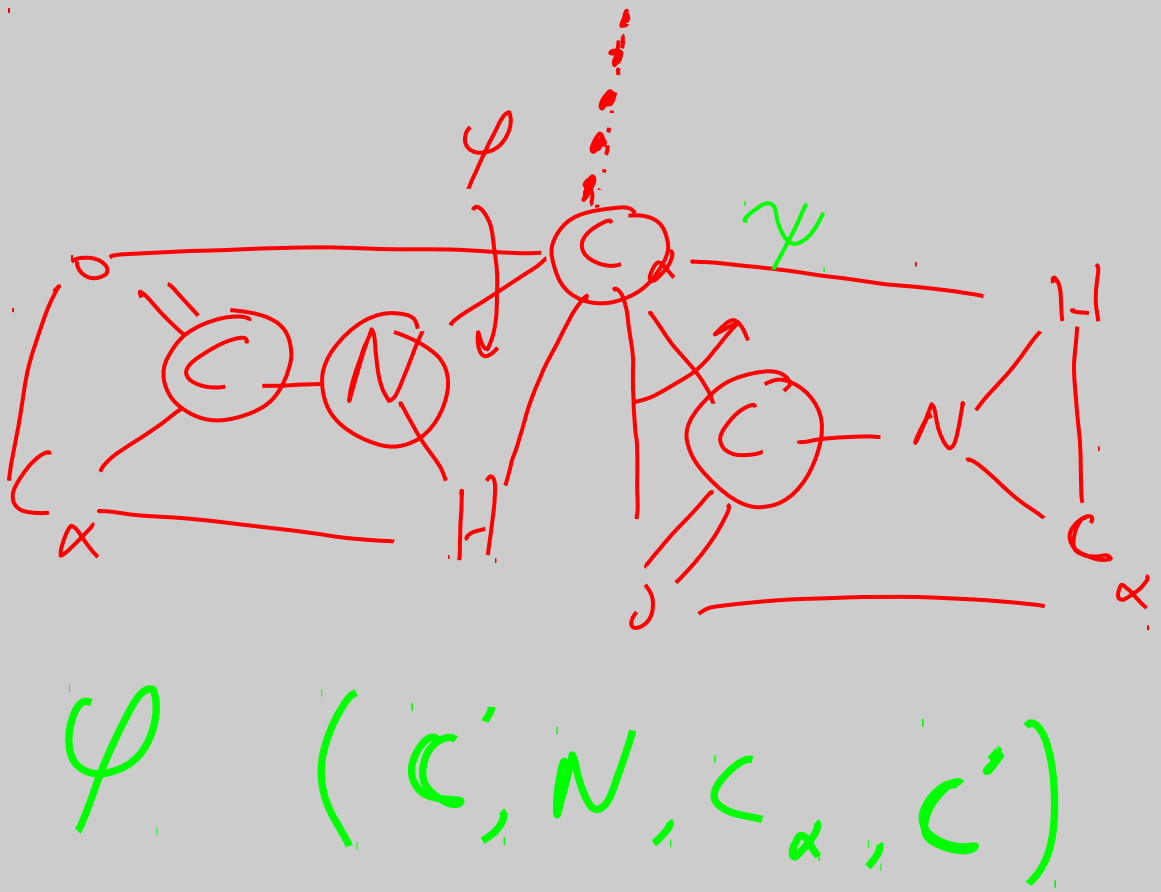
- Induced by sharing of electrons between some backbone atoms.

Peptide Plane









$\varphi \quad (C', N, C_\alpha, C')$