



Machine Learning: PyTorch

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Topics Covered in This Class

• Part 1: Search

- Pathfinding
 - Uninformed search
 - Informed search
- Adversarial search
- Optimization
 - Local search
 - Constraint satisfaction
- Part 2: Knowledge Representation and Reasoning
 - Propositional logic
 - First-order logic
 - Prolog

Part 3: Knowledge Representation and Reasoning Under Uncertainty

- Probability
- Bayesian networks

• Part 4: Machine Learning

- Supervised learning
 - Inductive logic programming
 - Linear models
 - Deep neural networks
 - PyTorch
- Reinforcement learning
 - Markov decision processes
 - Dynamic programming
 - Model-free RL
- Unsupervised learning
 - Clustering
 - Autoencoders

Outline

- Automatic differentiation
- PyTorch

Verification

- We need to make sure the output of the neural network matches the expected output and that the gradient is correct
- Verifying the gradient can be done with finite differences
 - $\lim_{h \to 0} \frac{f(x+h) f(x)}{h}$
- For every single parameter
 - Do a forward pass through the network
 - Add a small value to that parameter (i.e. 10^-5)
 - Do a forward pass again
 - Estimate gradient and compare it to the gradient computed by your code

Verification

- Building a separate forward and backwards pass for every iteration of a deep neural network can be very time consuming
- Fortunately, we can divide deep neural networks into functionally independent components (layers)
 - Fully connected layers
 - Convolutional layers
 - Residual layers
 - Activation function layers (logistic, ReLU, tanh, etc.)
- We can then verify each layer independently and then compose these layers to form a deep neural networks

Deep Learning Software

- Building a deep neural network consists of defining a forward pass (obtaining the output) and the backwards pass (backpropagation)
- After backpropagation, the gradient obtained is then used to adjust the parameters
- Furthermore, deep neural networks consist of matrix multiplications which can benefit from parallelization on the simpler, but plentiful, processors of GPUs
- Deep learning software automates some, or all, of this process

Deep Learning Software

- Modern day deep learning software has abstracted away almost all aspects of the backward pass and many aspects of the forward pass
- However, understanding them can be crucial to your research

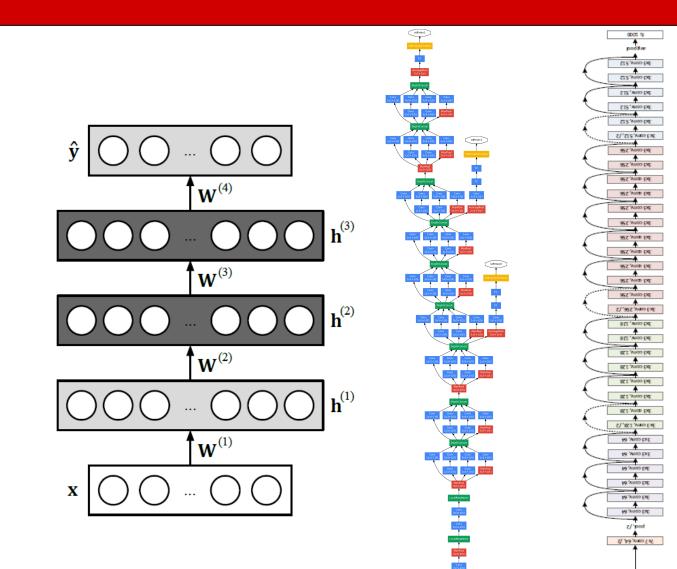


Automatic Differentiation

- Objective: $E(w) = \frac{1}{2n} \sum_{n} ||y_n f(x_n, w)||_2^2$
- Gradient: $\nabla_{\mathbf{w}} E(\mathbf{w}) = \frac{1}{n} \sum_{n} || \mathbf{y}_{n} f(\mathbf{x}_{n}, \mathbf{w}) ||_{2} \nabla_{\mathbf{w}} f(\mathbf{x}_{n}, \mathbf{w})$
- For every function we use to calculate $f(x_n, w)$, we define:
 - Forward pass
 - Inputs to outputs
 - Backward pass
 - Updates backpropagated gradient to update parameters
 - Differentiate with respect to inputs, multiply result by backpropagated gradient (chain rule)
- Can create many different types of deep neural networks without having to define a backward pass

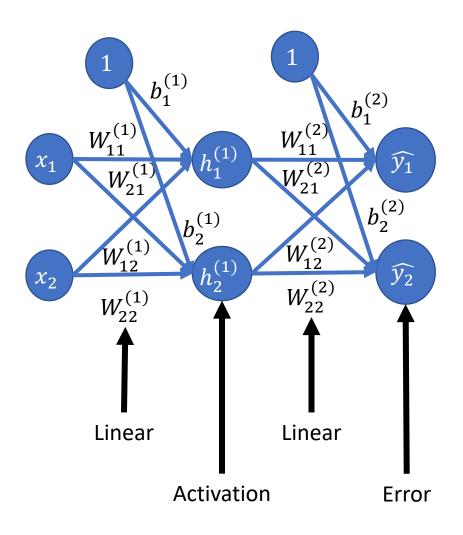
Automatic Differentiation

 Can create all these deep neural network architectures using modern deep learning software by only defining a forward pass

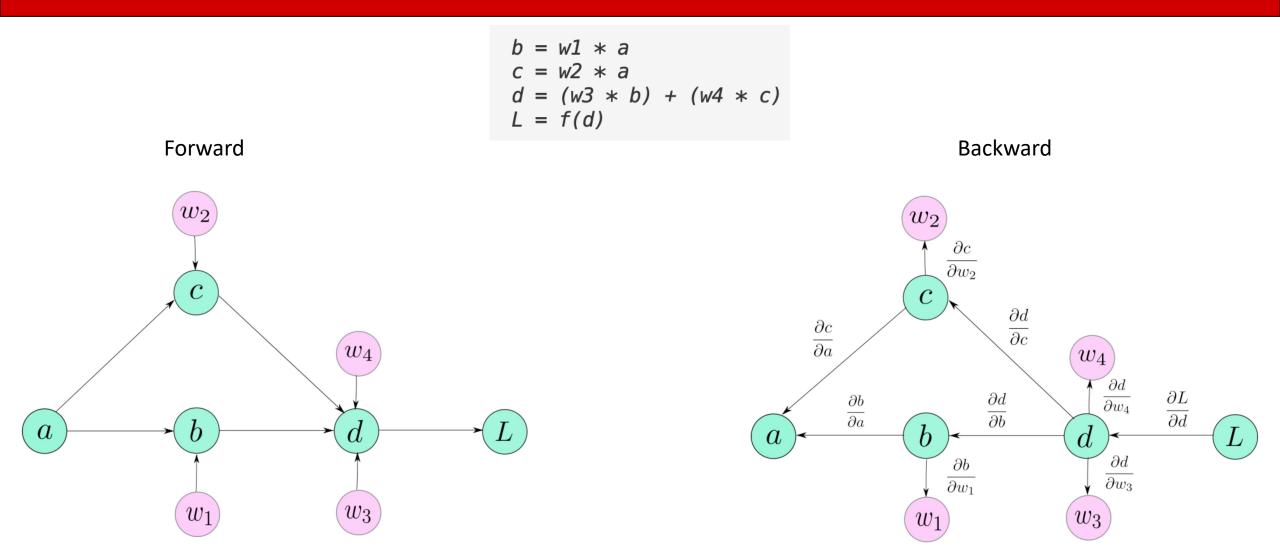


Automatic Differentiation

- $\hat{y} = W^{(2)}\sigma(W^{(1)}x)$
 - Linear
 - Activation
 - Error
- Can then create networks of this structure with arbitrary depth



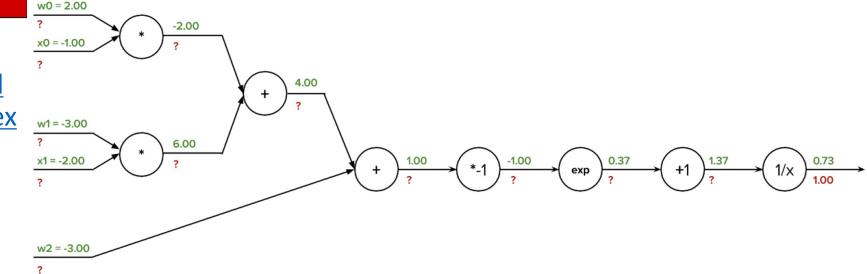
Computation Graph



https://towardsdatascience.com/getting-started-with-pytorch-part-1-understanding-how-automatic-differentiation-works-5008282073ec

Backpropagatio n Exercise

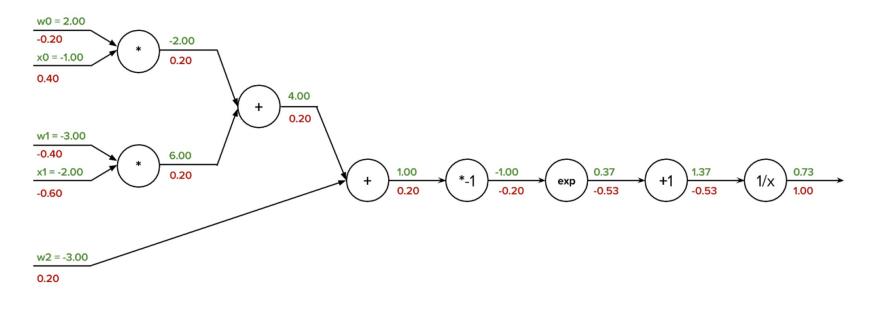
Now let's perform backpropagation through a single neuron of a neural network with a sigmoid activation. Specifically, we will define the pre-activation $z = w_0 x_0 + w_1 x_1 + w_2$ and we will define the activation value $\alpha = \sigma(z) = 1 / (1 + e^{-z})$. The computation graph is visualized below:



In the graph we've filled out the **forward activations**, on the top of the lines, as well as the upstream gradient (gradient of the loss with respect to our neuron, $\partial L/\partial \alpha$). Use this information to compute the rest of the gradients (labelled with **question marks**) throughout the graph.

- <u>https://cs230.stanford.ed</u> <u>u/winter2020/section3_ex</u> <u>ercises.pdf</u>
- What are the symbolic gradients?

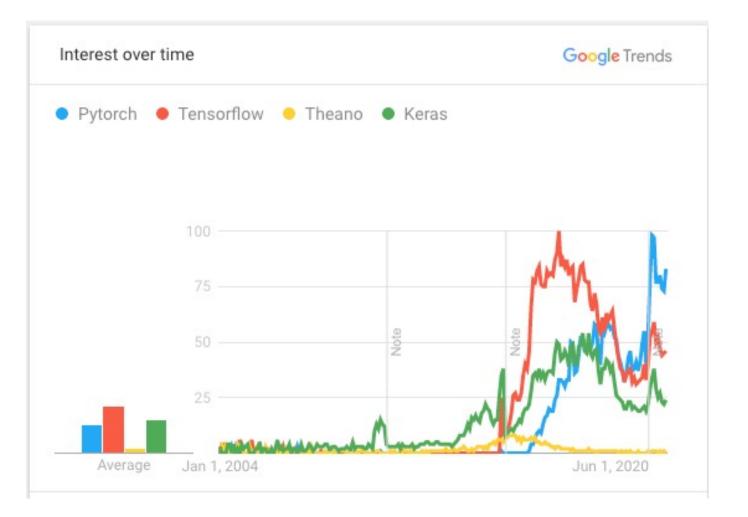
Backpropagation Exercise



- 1. $\partial \alpha / \partial x_0 = \sigma(z) (1 \sigma(z)) w_0$
- **2.** $\partial \alpha / \partial w_0 = \sigma(z) (1 \sigma(z)) x_0$
- **3**. $\partial \alpha / \partial x_1 = \sigma(z) (1 \sigma(z)) w_1$
- 4. $\partial \alpha / \partial w_1 = \sigma(z) (1 \sigma(z)) x_1$
- 5. $\partial \alpha / \partial w_2 = \sigma(z) (1 \sigma(z))$

Deep Learning Software

- Handmade
 - C++/MATLAB/etc.
- Automatic Differentiation
 - Theano
 - Torch
 - Caffe
 - TensorFlow
 - PyTorch



Outline

- Automatic differentiation
- PyTorch

PyTorch: Tensor

- A multi-dimensional matrix whose elements are of a single data type
- The neural network inputs, intermediate outputs, and outputs are all of type Tensor
- Very similar to a numpy ndarray

PyTorch: Training

- Important: If you want to keep the loss around, use loss.item(), not loss
 - Otherwise, computation graph for previous computation is kept
 - Will eventually run out of memory
- Important: In most cases, PyTorch will be expecting data of type float32. You can either (for inputs and outputs)
 - Convert to float32 before making tensor
 - nnet_inputs_np = nnet_inputs_np.astype(np.float32)
 - Covert to float32 after making tensor
 - nnet_inputs = nnet_inputs.float()

initialize
train_itr: int = 0
nnet.train()

criterion = nn.MSELoss() # loss function, mean squared error
optimizer = optim.Adam(nnet.parameters(), lr=lr)

```
while train_itr < num_itrs:
    # zero the parameter gradients
    optimizer.zero_grad()</pre>
```

set learning rate
lr_itr = lr * (lr_d ** train_itr) # exponential decay
for param_group in optimizer.param_groups:
 param_group['lr'] = lr_itr

get data in numpy format
nnet_inputs_np, nnet_targets_np = data

```
# send data to device (i.e. CPU or GPU)
nnet_inputs = torch.tensor(nnet_inputs_np, device=device)
nnet_targets = torch.tensor(nnet_targets_np, device=device)
```

forward
nnet_outputs = nnet(nnet_inputs)

loss

loss = criterion(nnet_outputs, nnet_targets)

backpropagation
loss.backward()

step
optimizer.step()

PyTorch: Evaluation

nnet.eval()
nnet_input = torch.tensor(nnet_input_np, device=device)
output = nnet(nnet_input.float()).cpu().data.numpy()

- Put the neural network in evaluation mode to turn off behavior exclusive to training
 - Batch normalization
 - Dropout
- .cpu() ensures that the data is on the CPU and not the GPU

PyTorch: Neural Network Model

- Define parameters
- Define forward pass

class FarmGridStateValueNNet(nn.Module):

def __init__(self, input_dim: int, hidden_dim: int):
 super().__init__()

self.lin1 = nn.Linear(input_dim, hidden_dim)
self.act1 = nn.ReLU()

```
self.lin2 = nn.Linear(hidden_dim, hidden_dim)
self.act2 = nn.ReLU()
```

```
self.lin3 = nn.Linear(hidden_dim, 1)
```

```
def forward(self, x):
    x = self.lin1(x)
    x = self.act1(x)
    x = self.lin2(x)
    x = self.act2(x)
    x = self.lin3(x)
```

PyTorch: Batch Normalization

- Maintains a running average of mean and variance during training
- Uses running average during eval so that evaluation is not stochastic

class FarmGridStateValueNNet(nn.Module):

def __init__(self, input_dim: int, hidden_dim: int):
 super().__init__()

self.lin1 = nn.Linear(input_dim, hidden_dim)
self.bn1 = nn.BatchNorm1d(hidden_dim)
self.act1 = nn.ReLU()

self.lin2 = nn.Linear(hidden_dim, hidden_dim)
self.bn2 = nn.BatchNorm1d(hidden_dim)
self.act2 = nn.ReLU()

```
self.lin3 = nn.Linear(hidden_dim, 1)
```

```
def forward(self, x):
    x = self.lin1(x)
    x = self.bn1(x)
    x = self.act1(x)
    x = self.lin2(x)
    x = self.bn2(x)
    x = self.act2(x)
    x = self.lin3(x)
```

```
return x
```

PyTorch: Generalized Fully Connected Model

 For parameters, use nn.ModuleList instead of List

```
class FullyConnectedModel(nn.Module):
    def __init__(self, input_dim: int, layer_dims: List[int], layer_batch_norms: List[bool], layer_acts: List[str])
    super().__init__()
    self.layers: nn.ModuleList[nn.ModuleList] = nn.ModuleList()
```

layers
for layer_dim, batch_norm, act in zip(layer_dims, layer_batch_norms, layer_acts):
 module_list = nn.ModuleList()

```
# linear
module_list.append(nn.Linear(input_dim, layer_dim))
```

```
# batch norm
```

```
if batch_norm:
```

```
module_list.append(nn.BatchNorm1d(layer_dim))
```

```
# activation
act = act.upper()
if act == "RELU":
    module_list.append(nn.ReLU())
elif act != "LINEAR":
    raise ValueError("Un-defined activation type %s" % act)
```

self.layers.append(module_list)

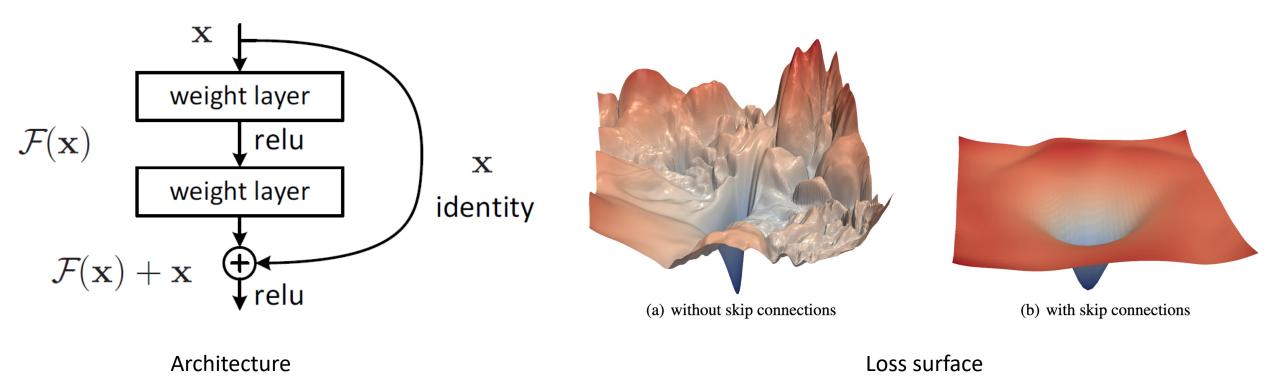
```
input_dim = layer_dim
```

```
def forward(self, x):
    x = x.float()
```

```
module_list: nn.ModuleList
for module_list in self.layers:
    for module in module_list:
        x = module(x)
```

```
return x
```

PyTorch: Residual Networks



```
class ResnetModel(nn.Module):
    def __init__(self, resnet_dim: int, num_resnet_blocks: int, out_dim: int, batch_norm: bool):
        super().__init__()
        self.blocks = nn.ModuleList()
        # resnet blocks
        for block_num in range(num_resnet_blocks):
            block_net = FullyConnectedModel(resnet_dim, [resnet_dim] * 2, [batch_norm] * 2, ["RELU", "LINEAR"])
        module_list: nn.ModuleList = nn.ModuleList([block_net])
```

```
self.blocks.append(module_list)
```

```
# output
self.fc_out = nn.Linear(resnet_dim, out_dim)
```

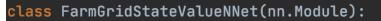
```
def forward(self, x):
    # resnet blocks
    module_list: nn.ModuleList
    for module_list in self.blocks:
        res_inp = x
        for module in module_list:
            x = module(x)
            x = F.relu(x + res_inp)

    # output
    x = self.fc_out(x)
```

```
return x
```

PyTorch: Residual Networks

- Residual networks require that input is the same dimension as the dimension of the hidden layers
- Can use a linear transformation to make them the same dimension

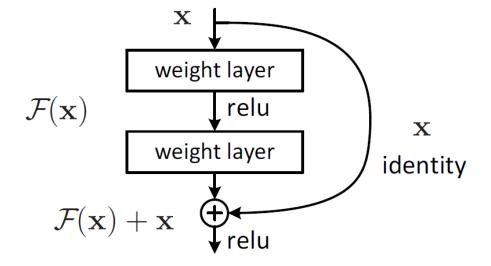


```
def __init__(self, input_dim: int, hidden_dim: int, num_blocks: int):
    super().__init__()
```

```
self.lin = nn.Linear(input_dim, hidden_dim)
self.resnet = ResnetModel(hidden_dim, num_blocks, 1, True)
```

```
def forward(self, x):
    x = self.lin(x)
    x = self.resnet(x)
```

return x



PyTorch: Initialization

linear module_list.append(nn.Linear(input_dim, layer_dim)) module_list[-1].weight.data.normal_(0, 0.1) module_list[-1].bias.data.zero_()

- Functions that end with "_" indicate the operation modifies the object "inplace" instead of returning a new object
- PyTorch's default initialization is usually good
 - They do not initialize bias to zero, sometimes may be good to do that

PyTorch: GPU vs CPU

- The CUDA_VISIBLE_DEVICES determines which GPUs will get used
 - If set, device is always "cuda:0"
 - CUDA_VISIBLE_DEVICES will ensure the correct GPUs will get used
- DataParallel
 - DataParallel will distribute computation across multiple GPUs
- On CPU sometimes good to limit the number of threads to 1

```
on_gpu: bool = False
if ('CUDA_VISIBLE_DEVICES' in os.environ) and torch.cuda.is_available():
    device = torch.device("cuda:0")
    on_gpu = True
else:
    device = torch.device("cpu")

nnet.to(device)
if on_gpu:
    nnet = nn.DataParallel(nnet)
```

PyTorch: Saving/Loading a Model

- Important: PyTorch only saves parameters, not computation graph
 - When loading, the nnet must correspond to the same nn.Module as the one that was used to train the nnet

torch.save(nnet.state_dict(), "%s/model_state_dict.pt" % save_dir)

```
def load_nnet(model_file: str, nnet: nn.Module, device: torch.device) -> nn.Module:
    # get state dict
    state_dict = torch.load(model_file, map_location=device)
```

```
# remove module prefix (in case of data parallel)
new_state_dict = OrderedDict()
for k, v in state_dict.items():
    k = re.sub('^module\.', '', k)
    new_state_dict[k] = v
```

```
# set state dict
nnet.load_state_dict(new_state_dict)
```

nnet.eval()

return nnet

PyTorch: .detach

- When you want to remove something from the computation graph, use .detach
 - a.detach() returns a new Tensor that is detached
 - a.detach_() detaches the Tensor in place

PyTorch: Debugging

- Debugging is simple
- pdb.set_trace() sets a breakpoint
- Newer versions of Python can just use breakpoint()

def forward(self, x):

resnet blocks
module_list: nn.ModuleList
for module_list in self.blocks:
 res_inp = x
 for module in module_list:
 x = module(x)

import pdb # breakpoint
pdb.set_trace()

```
x = F.relu(x + res_inp)
```

output
x = self.fc_out(x)

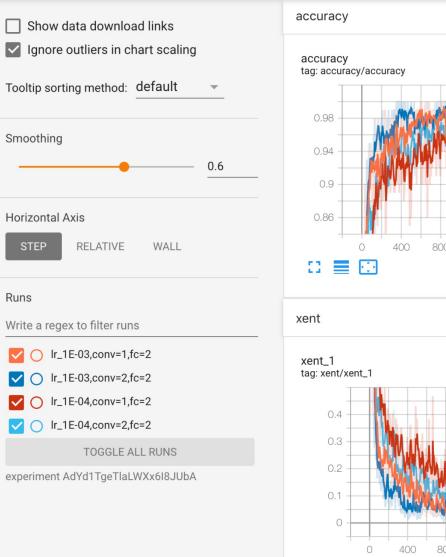
TensorBoard

- Developed by TensorFlow
- Useable with PyTorch

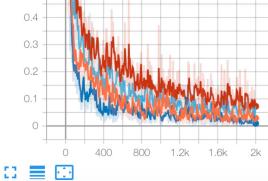
TensorBoard.dev SCALARS

My latest experiment

Simple comparison of several hyperparameters



800 1.2k 1.6k 2k



PyTorch Tutorial

- PyTorch
 - <u>https://pytorch.org/tutorials/beginner/deep_learning_60min_blitz.html</u>
- TensorBoard
 - <u>https://pytorch.org/tutorials/recipes/recipes/tensorboard_with_pytorch.html</u>