CSCE 531
Spring 2017
Final Exam

This test is open book, open notes, but no electronic devices. Please read *all* problems before trying *any* of them; the point value of a problem may not be commensurate with its difficulty.

You need not show your work unless explicitly asked to do so, but if your answer is incorrect, you are more likely to get partial credit if you show your work. Undergraduates get a 10-point boost.

1. (10 points) Using the method in class or in the text, construct an NFA equivalent to the following regular expression:

   ```
   (ab*c)*a?
   ```

2. (20 points) NOTE: Read the entire question before giving your answers.

   Consider the following grammar with start symbol S':

   $$\begin{aligned} S' &\rightarrow S \\ S &\rightarrow iS \\ S &\rightarrow iSeS \\ S &\rightarrow * \end{aligned}$$

   Using the method described in class or the text, construct the set

   $$\{I_0, I_1, I_2, \ldots, I_{11}\}$$

   of states for a canonical LR(1) parser for this grammar, defining the transition function at the same time, including all allowed transitions. Note that in class I denoted the transition function as *trans*. The textbook denotes the same function as *goto*. You may use the letter t to denote this function.

   To ensure a unique correct answer, you must stick to the following rules of order, which mirror the order I used for my example in class:

   (a) Give each state as a list of LR(1) items, omitting the brackets.

   (b) Give the start state first, and denote it by I_0. Denote other states $I_1, I_2, \ldots$ in the order they are constructed.

   (c) List the kernel items first in each state. List additional nonkernal items in the order that they enter the closure.

   (d) For each $i \geq 0$, define all transitions out of I_i before defining those out of I_{i+1}.

   (e) When finding the transitions out of a state, or computing a closure, consider each item of the state in the order you listed it.

(f) Do not list the empty set as a state.

(g) Collapse LR(1) items with the same core and different lookaheads using the "/" notation, e.g., $S \to i \;.\; S,\ \$/e$

3. (20 points) Consider a bottom-up grammar in BNF for control flow constructs in a typical C-like programming language

$$
\begin{array}{rcl}
\langle start \rangle & ::= & \langle stmt \rangle \\
\langle stmt \rangle & ::= & \textbf{if } e \textbf{ then } \langle stmt \rangle_1 \\
\langle stmt \rangle & ::= & \textbf{if } e \textbf{ then } \langle stmt \rangle_1 \textbf{ else } \langle stmt \rangle_2 \\
\langle stmt \rangle & ::= & \textbf{while } e \textbf{ do } \langle stmt \rangle_1 \\
\langle stmt \rangle & ::= & \textbf{begin } \langle stmt\_list \rangle \textbf{ end} \\
\langle stmt \rangle & ::= & \textbf{break} \\
\langle stmt \rangle & ::= & \textbf{other} \\
\langle stmt\_list \rangle & ::= & \texttt{/* empty */} \\
\langle stmt\_list \rangle & ::= & \langle stmt\_list \rangle_1 \texttt{ ';' } \langle stmt \rangle
\end{array}
$$

A **break** statement is meant to unconditionally jump to the end of the closest surrounding **while**-loop, if there is one. (Note that a **break** statement might jump out of an arbitrary number of nested **if** and **begin**–**end** statements.)

Add semantic rules to compute the following inherited attribute: $\langle stmt \rangle.break$ is a string that is the destination label to which to jump if a break statement is encountered within $\langle stmt \rangle$. If the statement is not inside any **while** statement, then use the special value NIL for this attribute. You may assume a function `newSymbol()` is available that returns a fresh label every time it is called.

Also add semantic actions that

- emit an unconditional jump to the proper destination whenever a **break** statement is encountered (if there is no proper destination, issue an error message), and
- emit the corresponding break destination as a label (i.e., followed by a colon) after each **while** statement.

You may assume a function `emit(...)` is available that emits whatever string is passed to it.

You may define any additional attributes that you find helpful, but you must pass all data around on the semantic stack, i.e., you may not declare or use any external (global) variables or data structures. Also, your syntax-directed translation scheme must be L-attributed, and no intermediate actions are allowed.

4. (10 points) Consider the following C declaration: `double a[9][10][5];`. Assuming that a double is eight bytes and that the base address of a is 1000, find the base address of the double variable `a[2][8][5]`.