

CSC 785
 Quantum Computer Science
<https://csc.sc.edu/~fenner/csc785/>

Course homepage
 Course notes on Dropbox/Blackboard
 (not on the web)

One midterm, one final

Topics

Programming — IonQ
 HW — Qiskit (IBM)
 (O'Reilly: Qiskit
 Pocket Guide,
 IBM Quantum)

October 4: Afternoon
 IonQ presentation

Topics:

1. Quantum circuits, algorithms
2. Quantum communication protocols
3. Quantum error correction/algebra

1. Early quantum algos (proof of concept)
 Quantum Fourier transform for
 Phase estimation
 Factoring integers
 Quantum search

2. Simulating physical systems

1. Quantum communications:
 Quantum Key Distribution
 (BB84 protocol)
2. Quantum position verification
 (QPV)

3. Error correction
 Quantum Error-correcting codes —
 stabilizer codes

Physics offers Phys 744
 Math 764 Quantum Information Theory

Some History

Feynman — classical computers
 can't feasibly simulate quantum
 systems, so what about
 a quantum computer?

David Deutsch — Quantum
 Turing Machine (QTM)
 1980s

Late 80s! Bernstein & Vazirani
 Q₂ vs P₂ computational

Late 80s — early 90s
 Quantum Circuit model — now
 standard description
 of quantum computation

Andrew Yao — QTM
 circuits are efficient

Peter Shor (early 90s)
 Factoring integers is in BQP

Shor, Calderbank, Steane, ...
 Codes quantum error-correcting

1996 — Grover's quantum search
 $O(\sqrt{N})$ time

1994 — Bennett proposed
 Quantum Key Distribution

2000s
 Stabilizer codes for error-
 correction (Gottesman)

(Toric codes (Kitaev)
 Surface codes (Bravyi, Kitaev)
 Color codes (?))

Analogous quantum computing

Implementations

Superconducting (F3M)
 Neutral atom traps
 (IonQ, ...)

Photonic/optical
 (Quantum, ...)
 Xanadu/Boson
 Adiabatic evolution
 (Dwave)