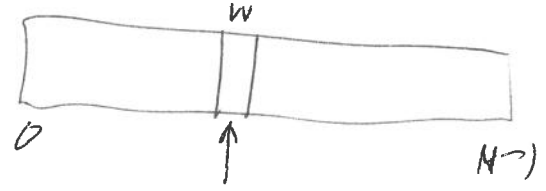


CSCE 785
11/9/2023

Grover's Algo for Quantum Search ①

N items in an array



$N = 2^n$: n qubits, values as indices into the array. Let w be the index of the target.

Have

An n -qubit quantum gate I_f such that $\forall x \in \{0,1\}^n$,

$$I_f |x\rangle = (-1)^{f(x)} |x\rangle = \begin{cases} -|x\rangle & \text{if } x=w \\ |x\rangle & \text{o.w.} \end{cases}$$

where $f: \{0,1\}^n \rightarrow \{0,1\}$ is such that $f(w)=1$ and $f(x)=0$ for all $x \neq w$.

$$I_f = \begin{pmatrix} 1 & & & 0 \\ & \ddots & & \\ & & -1 & \\ & 0 & & \ddots & \\ & & & & 1 \end{pmatrix} = I - 2|w\rangle\langle w|$$

Each use of I_f will be a "probe". [Classically, $\Theta(N)$ probes needed in the worst or avg case.]

Define $I_0 = I - 2|0^n\rangle\langle 0^n| = \begin{pmatrix} -1 & & & 0 \\ & \ddots & & \\ & & 1 & \\ & 0 & & \ddots & \\ & & & & 1 \end{pmatrix}$

I_0 has an efficient quantum circuit.

Also: assume we have an n -qubit unitary U

such that $\langle w|U|0^n\rangle \neq 0$. Set $x := \langle w|U|0^n\rangle$.

Can assume $x > 0$ by adjusting the global phase of U .

Ex: $U = H^{\otimes n}$; $U|0^n\rangle = \frac{1}{2^{n/2}} \sum_{z \in \{0,1\}^n} |z\rangle$ (2)

So $x = \langle w | U | 0^n \rangle = \frac{1}{2^{n/2}}$ [Bigger x is better, but Can't do better than this]

$x \leq 1$ [If $x=1$, then done! So assume $x < 1$.]

So $0 < x < 1$. So there is a unique θ , $0 < \theta < \frac{\pi}{2}$

such that $x = \sin \theta$ ($\theta = \sin^{-1} x = \arcsin x$)

$\theta \approx x$ when x is small

Grover's algo

1. Initialize n qubits to $|0^n\rangle$

2. Apply U to get $|s\rangle := U|0^n\rangle$ [$|s\rangle$ is the start state
 $x = \langle w | s \rangle$]

3. Apply G to $|s\rangle$ $\lfloor \frac{\pi}{4\theta} \rfloor = \lfloor \frac{\pi}{4\sin^{-1} x} \rfloor$ many times
where

$$G := -U I_w U^* I_f$$

is the Grover iterate.

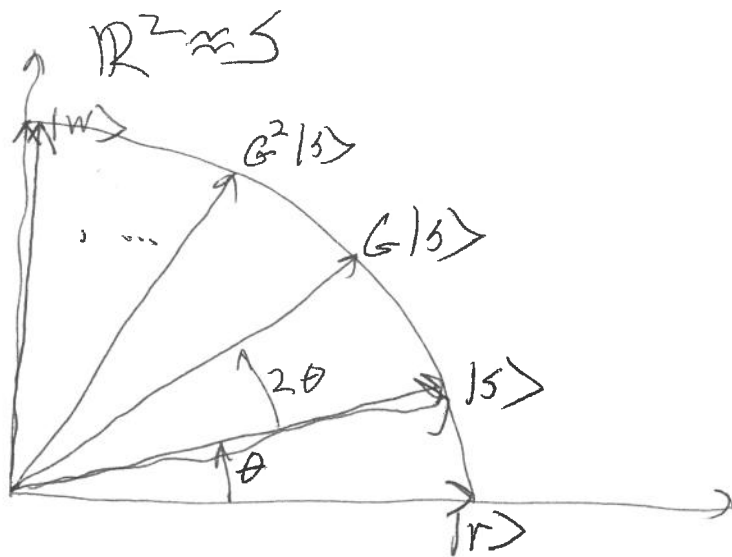
$$\approx \frac{\pi}{4} 2^{n/2} = \frac{\pi}{4} \sqrt{N}$$

4. Measure all n qubits in the comp. basis, get y .

[$y = w$ with very high probability.]

Let S be the (real!) plane spanned by $|s\rangle$ and $|w\rangle$. G maps S into S .

③



$$\begin{aligned}
 G &= -U \mathbb{I}_2 U^\dagger = -U (\mathbb{I} - 2|0^n\rangle\langle 0^n|) U^\dagger (\mathbb{I} - 2|w\rangle\langle w|) \\
 &= -(\mathbb{I} - 2U|0^n\rangle\langle 0^n|U^\dagger) (\mathbb{I} - 2|w\rangle\langle w|) \\
 &= -(\mathbb{I} - 2|s\rangle\langle s|) (\mathbb{I} - 2|w\rangle\langle w|) \\
 &= -\mathbb{I} + 2|s\rangle\langle s| + 2|w\rangle\langle w| - 4x|s\rangle\langle w|
 \end{aligned}$$

$$G|s\rangle = (1 - 4x^2)|s\rangle + 2x|w\rangle$$

$$G|w\rangle = -2x|s\rangle + |w\rangle$$

Set $|r\rangle := \frac{|s\rangle - x|w\rangle}{\sqrt{1-x^2}}$

Check: $\{|r\rangle, |w\rangle\}$
is an orthon. basis
for the plane S .

Also check:

$$|s\rangle = \sqrt{1-x^2}|r\rangle + x|w\rangle = \cos\theta|r\rangle + \sin\theta|w\rangle$$

Express G ~~in~~ with respect to the $\{|r\rangle, |w\rangle\}$ basis (4)
 Restricted to S

$$G = -I + 2|s\rangle\langle s| + 2|w\rangle\langle w| - 4|s\rangle\langle w|$$

$$\Rightarrow = -(|r\rangle\langle r| + |w\rangle\langle w|) + 2|s\rangle\langle s| + 2|w\rangle\langle w| - 4|s\rangle\langle w|$$

~~Apply~~

$$= -|r\rangle\langle r| - |w\rangle\langle w| + 2(\cos\theta|r\rangle + \sin\theta|w\rangle)(\cos\theta\langle r| + \sin\theta\langle w|) + 2|w\rangle\langle w| - 4(\cos\theta|r\rangle + \sin\theta|w\rangle)\langle w|$$

$$= (2\cos^2\theta - 1)|r\rangle\langle r|$$

$$+ (-2\sin\theta\cos\theta)|r\rangle\langle w|$$

$$+ (2\cos\theta\sin\theta)|w\rangle\langle r|$$

$$+ (1 - 2\sin^2\theta)|w\rangle\langle w|$$

$$= \begin{bmatrix} \cos(2\theta) & -\sin(2\theta) \\ \sin(2\theta) & \cos(2\theta) \end{bmatrix} \text{ w.r.t. the } |r\rangle, |w\rangle \text{ basis}$$

Apply G m times, get angle

$(2m+1)\theta$ from $|r\rangle$ want $(2m+1)\theta$ to be as close to $\frac{\pi}{2}$ as possible.