

CSCE 785  
9/26/23

# 1-qubit unitaries & the Bloch Sphere

Change of (orthonormal) basis

## Tensor Products

Seen that 1-qubit states correspond to points on the unit sphere (Bloch sphere) in  $\mathbb{R}^3$

1-qubit unit unitaries correspond to rotations in  $\mathbb{R}^3$ .

Recall: 1-qubit state  $\rho = \frac{1}{2} (\mathbb{I} + a_1 X + a_2 Y + a_3 Z)$

$$\sigma = \frac{1}{2} (\mathbb{I} + b_1 X + b_2 Y + b_3 Z)$$

$$\langle \rho, \sigma \rangle = ?$$

Hermitian

$$a_i \in \mathbb{R} \quad a_1^2 + a_2^2 + a_3^2 = 1$$

$$b_i \in \mathbb{R} \quad b_1^2 + b_2^2 + b_3^2 = 1$$

$$\langle a_1 X + a_2 Y + a_3 Z, b_1 X + b_2 Y + b_3 Z \rangle$$

$$= \text{tr}((a_1 X + a_2 Y + a_3 Z)(b_1 X + b_2 Y + b_3 Z))$$

$$= \text{tr}((a_1 b_1 + a_2 b_2 + a_3 b_3) \mathbb{I} + (\text{terms with zero trace}))$$

$$= 2(\vec{a} \cdot \vec{b})$$

Follows that  $\langle \rho, \sigma \rangle = \frac{1 + \vec{a} \cdot \vec{b}}{2}$

$U$  — 1-qubit unitary

$$\rho \xrightarrow{U} U\rho U^\dagger = \rho'$$

$$\sigma \xrightarrow{U} U\sigma U^\dagger = \sigma'$$

$$\langle \rho', \sigma' \rangle = \text{tr}((\rho')^\dagger \sigma') = \text{tr}(\rho' \sigma')$$

$$= \text{tr}(U\rho U^\dagger U\sigma U^\dagger)$$

$$= \text{tr}(U\rho\sigma U^\dagger)$$

$$= \text{tr}(U^\dagger U\rho\sigma) = \text{tr}(\rho\sigma) = \langle \rho, \sigma \rangle$$

conj. by

$U$  preserves  $\langle \rho, \sigma \rangle$ , so it also preserves  $\vec{a} \cdot \vec{b}$ .

Pauli operators

$I, X, Y, Z$

$$X\rho X^\dagger = X\rho X = \frac{1}{2} X(I + a_1 X + a_2 Y + a_3 Z) X$$

$$= \frac{1}{2} (I + a_1 X - a_2 Y - a_3 Z)$$

point  $(a_1, -a_2, -a_3)$

$X$  — rotation about  $X$ -axis by  $\pi$  ( $= 180^\circ$ )

$Y$  — " "  $Y$ -axis "  $\pi$

$Z$  — " "  $Z$ -axis "  $\pi$

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \text{ Hadamard operator}$$

(3)

$H$  is Hermitian & unitary (like  $X, Y, Z$ )

$$H = \frac{1}{\sqrt{2}}(X + Z)$$

$$H^2 = I$$

$$\begin{aligned} HXH &= \frac{1}{\sqrt{2}}(\cancel{HXH}) \cdot \frac{1}{\sqrt{2}}(X + Z) \cdot \frac{1}{\sqrt{2}}(X + Z) \\ &= \frac{1}{2}(X \cancel{X} X + X \cancel{X} Z + Z \cancel{X} X + Z \cancel{X} Z) \\ &= \frac{1}{2}(\cancel{X} + Z + Z \cancel{X}) \\ &= Z \end{aligned}$$

Ex:  $HZH = X$

$$HYH = -Y$$

$$\begin{aligned} H\rho H &= \frac{1}{2}(HIH + a_1 HXH + a_2 HYH + a_3 HZH) \\ &= \frac{1}{2}(I + a_1 Z - a_2 Y + a_3 X) \\ &= \frac{1}{2}(I + a_3 X - a_2 Y + a_1 Z) \end{aligned}$$

corresp. to  $(a_3, -a_2, a_1)$

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H corresp to a  $\pi$ -rotation about

the axis  $(\frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}})$

$$[H = \frac{1}{\sqrt{2}} (X + Z)]$$

Let  $A := u_1 X + u_2 Y + u_3 Z$

where  $u_1, u_2, u_3 \in \mathbb{R}$  &  $u_1^2 + u_2^2 + u_3^2 = 1$

Then  $A$  is Hermitian & unitary & conjugation by  $A$  corresponds to a  $180^\circ$  rotation about the axis  $(u_1, u_2, u_3)$

Two more 1-qubit ops:

$$S := \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$$

$$[S^2 = Z]$$

chk that

$S$  is unitary

$$S^* S = \begin{bmatrix} 1 & 0 \\ 0 & -i \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$$

$$S X S^* = Y$$

$$S Y S^* = -X$$

$$S Z S^* = Z \left[ = S S S S^* = Z S S^* = Z \right]$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$S$  is a  $\frac{\pi}{2}$ -rotation counterclockwise about the  $Z$ -axis

$$T = \begin{bmatrix} 1 & 0 \\ 0 & \frac{1+i}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix} \quad \text{"}\frac{\pi}{8}\text{-gate"} \quad (5)$$

$$\propto \begin{bmatrix} e^{-i\pi/8} & 0 \\ 0 & e^{i\pi/8} \end{bmatrix}$$

$$\begin{cases} T^2 = S \\ T^4 = Z \end{cases}$$

$U \propto V$  means  $U = e^{i\theta} V$  for some  $\theta \in \mathbb{R}$

" $U, V$  are equal up to an overall phase factor" (global)

$$\begin{aligned} U \rho U^\dagger &= (e^{i\theta} V) \rho (e^{i\theta} V)^\dagger \\ &= e^{i\theta} V \rho e^{-i\theta} V^\dagger = V \rho V^\dagger \end{aligned}$$

$$T X T^\dagger = \frac{1}{\sqrt{2}} (X + Y)$$

$$T Y T^\dagger = \frac{1}{\sqrt{2}} (-X + Y)$$

$$T Z T^\dagger = Z$$

$T$  gives rotation about the  $z$ -axis through  $\frac{\pi}{4}$

Generally,  $\begin{bmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{bmatrix}$  gives a rot. about the  $z$ -axis through  $\theta$  angle  $\theta$

# Tensor Products

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Def: Let  $A, B$  be any two matrices. Define

$$A \otimes B = \begin{bmatrix} a_{11}B & a_{12}B & \dots & \dots \\ a_{21}B & a_{22}B & \dots & \dots \\ \vdots & \vdots & \ddots & \vdots \\ \vdots & \vdots & \vdots & \vdots \end{bmatrix}$$

where  $a_{ij} := [A]_{ij}$

Tensor product (Kronecker product, direct product, outer product) of  $A$  &  $B$ .

Useful properties:

0) If  $A$  is  $m \times n$  and  $B$  is  $r \times s$ , then  $A \otimes B$  is  $mr \times ns$

1)  $a \otimes b = ab$  ( $a, b \in \mathbb{C}$  scalars)

2) More generally, if  $A$  is  $m \times 1$  and  $B$  is  $1 \times n$  then  $A \otimes B = AB$

~~(\*)~~ 3)  $(A \otimes B)(C \otimes D)$   
 $= AC \otimes BD$

[LHS is conformant ~~with~~ RHS is conformant]  
 $\Leftarrow$

4)  $(A \otimes B)^* = A^* \otimes B^*$

5)  $(A \otimes B) \otimes C = A \otimes (B \otimes C)$   
 (associativity)

6)  $\text{tr}(A \otimes B) = (\text{tr } A)(\text{tr } B)$

$\therefore \langle A \otimes B, C \otimes D \rangle = \text{tr}((A \otimes B)^*(C \otimes D))$   
 $= \text{tr}(A^* \otimes B^*(C \otimes D)) = \text{tr}(A^*C \otimes B^*D)$   
 $= (\text{tr}(A^*C))(\text{tr}(B^*D)) = \langle A, C \rangle \langle B, D \rangle$