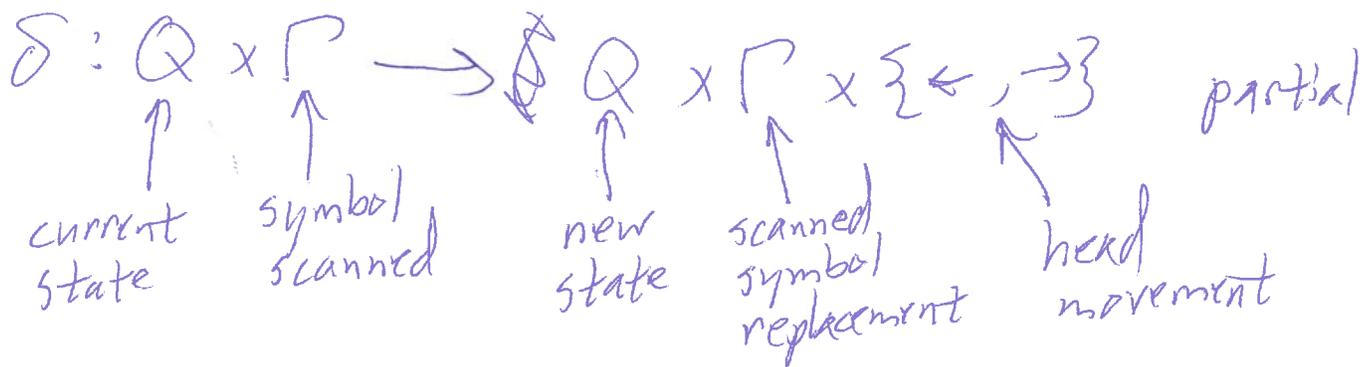
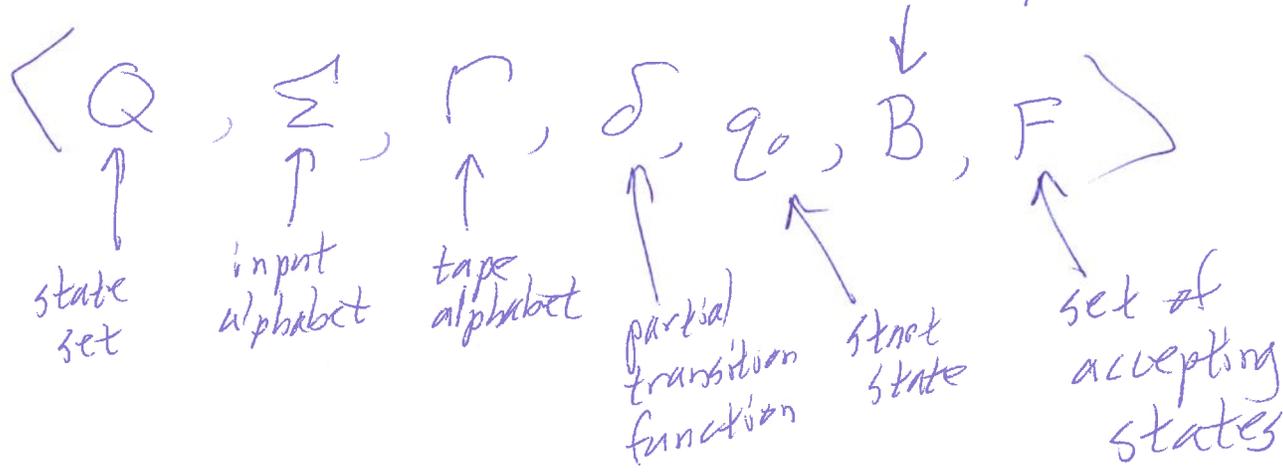
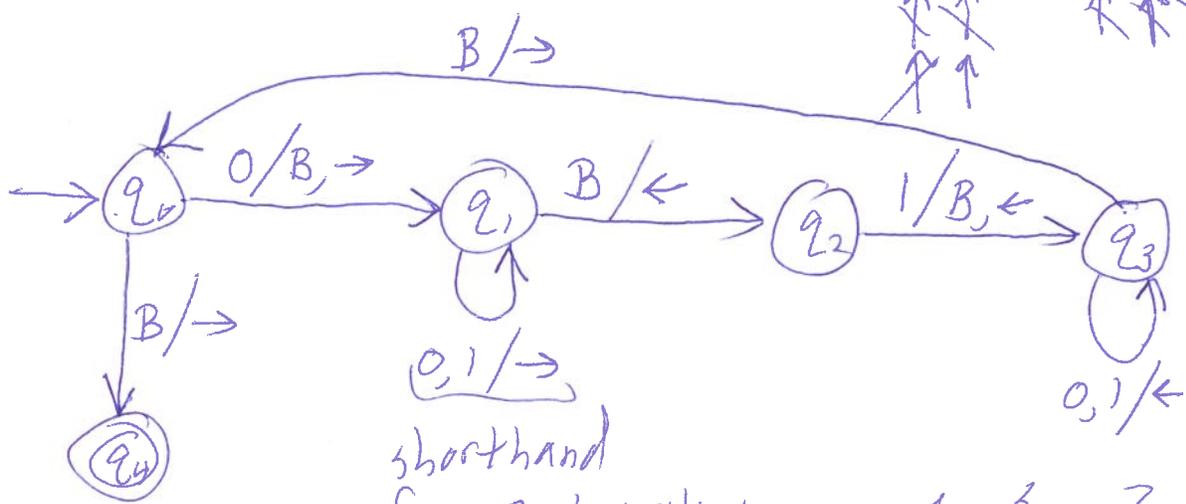
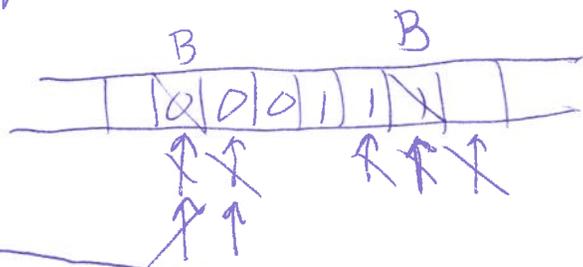


Turing Machines (cont.)

Last time: A TM is a tuple $\langle Q, \Sigma, \Gamma, \delta, q_0, B, F \rangle$ blank symbol



Ex 3: $L = \{0^n, n : n \geq 0\}$



shorthand for 2 transitions;

$0/0, \rightarrow$
 $1/1, \rightarrow$

$\Sigma = \{0, 1\}$
 $\Gamma = \{0, 1, B\}$

Missing transitions correspond to undefined $\delta(,)$ (3)
 output

Tabular form

"—" means "undefined"

	0	1	B
$\rightarrow q_0$	(q_1, B, \rightarrow)	—	(q_4, B, \rightarrow)
q_1	$(q_1, 0, \rightarrow)$	$(q_1, 1, \rightarrow)$	(q_2, B, \leftarrow)
q_2	—	(q_3, B, \leftarrow)	—
q_3	$(q_3, 0, \leftarrow)$	$(q_3, 1, \leftarrow)$	(q_0, B, \rightarrow)
* q_4	—	—	—

~~01~~

01 accept

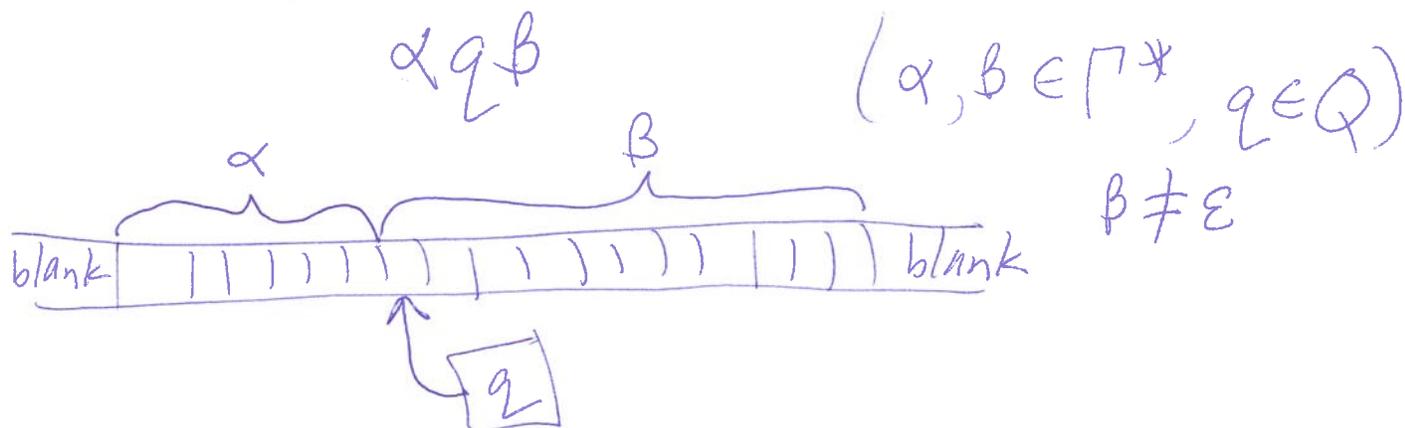
10 reject (no transition out of q_0 on 1)

~~00~~ reject (no transition out of q_2 on 1)

Def: Let $M := \langle Q, \Sigma, \Gamma, \delta, q_0, B, F \rangle$

be a TM. An ID (or configuration) of M

is a string of the form



means: (1) $\alpha\beta$ is a contiguous segment of the (4) tape ~~big~~ long enough to include:
— all nonblank symbols on the tape
— the cell being scanned

(2) M is currently in state q

(3) M is scanning the first symbol of β .

Let ID_1 & ID_2 be 2 ID_s of M .

We say that $ID_1 \vdash ID_2$ (ID_2 is the one-step successor of ID_1), formally,

let $ID_1 := \alpha q a \gamma$. $\alpha, \gamma \in \Gamma^*$
 $a \in \Gamma$

Then $ID_1 \vdash ID_2$ iff $q \in Q$

1) $\delta(q, a) = (r, b, \rightarrow)$ and ~~$ID_2 = \alpha b r \gamma$~~ $ID_2 = \alpha b r \gamma$

2) $\delta(q, a) = (r, b, \leftarrow)$ and

$ID_2 = \alpha' r c b \gamma$ where $\alpha = \alpha' c$

[3) If $\delta(q, a)$ is undefined, then ID_1 has no successor

(5)

ID padding: Can freely pad an ID on the left or right with blank symbols, & we consider this to be the same ID.

Def: Let M be a TM as above and w an input string. The initial ID of M on input w is $q_0 w$

Def: M, w as in the prev definition.

The computation of M on w is the sequence of IDs,

$$ID_0 \vdash ID_1 \vdash \dots$$

where ID_0 is the initial ID of M on input w , and $ID_i \vdash ID_{i+1}$ for $i = 0, 1, 2, \dots$

~~This~~ The computation can be finite or infinite. It is finite if some ID_k in the sequence has no successor. ID_k is then the halting ID. If this is the case, then ID_k is accepting if its state is in F ; else rejecting.

- M accepts w if its computation on w is finite, ending with an accepting ID.
- M rejects w if its computation on w is finite, ending with a rejecting ID.
- M loops on w if its computation on w is infinite.

$L(M)$ [the lang recognized by M] is
 " " " of M

$$\{w \in \Sigma^* : M \text{ accepts } w\}$$

M recognizes L ~~in this~~ if $L = L(M)$.

Def. M is a decider (or is total) if M halts on all input strings.

If M is a decider, then we also say $L(M)$ is decided by M .

A lang. L is Turing-recognizable (T-rec) if $L = L(M)$ for some TM M . L is decidable if $L = L(M)$

for some decider M .

Clearly decidable \Rightarrow T-acc.

\nLeftarrow [we will show this]

Church-Turing thesis: Any reasonable model of general-purpose computation is equivalent to the TM model.

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