

Lecture 5

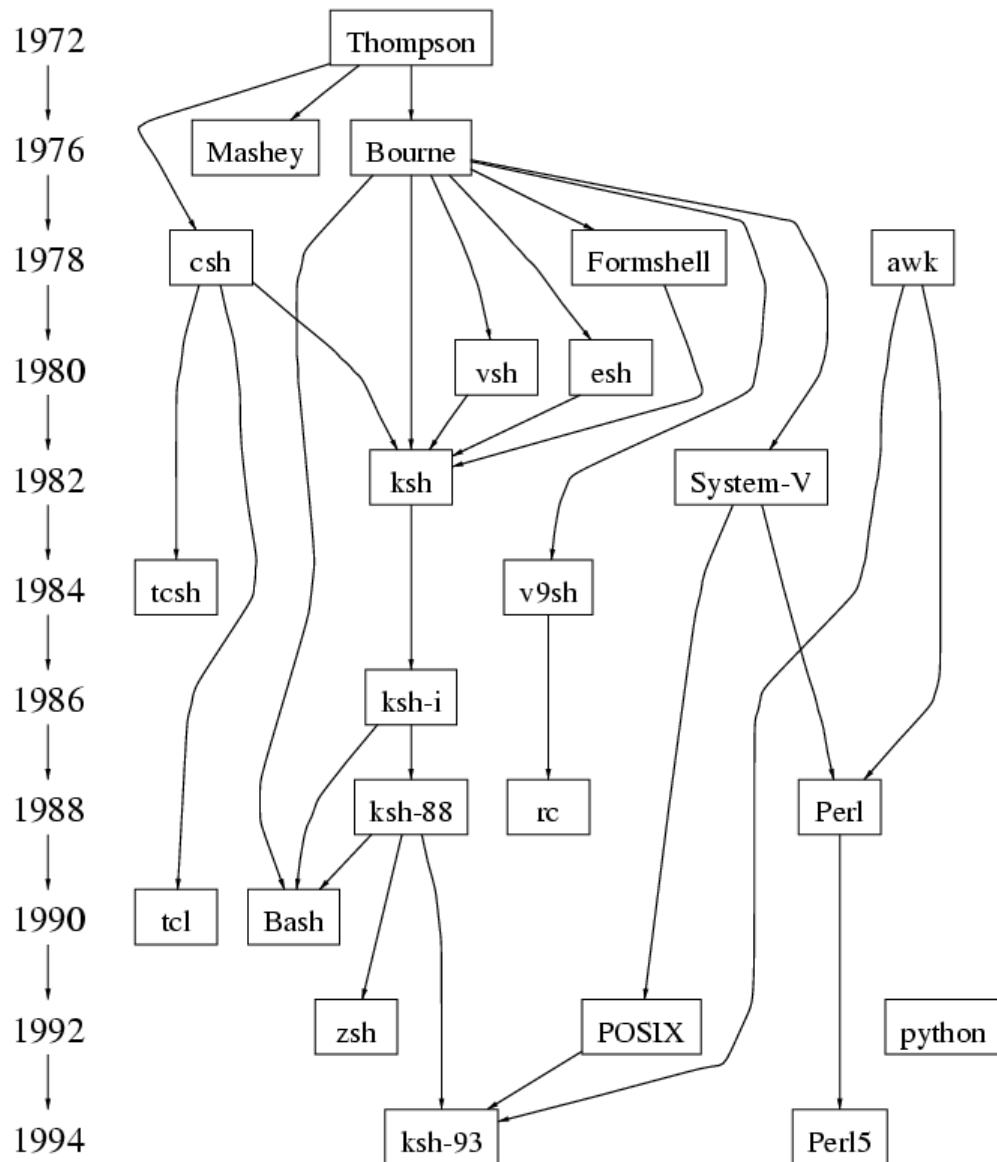
Shell Scripting

What is a shell?

- The user interface to the operating system
- Functionality:
 - Execute other programs
 - Manage files
 - Manage processes
- Full programming language
- A program like any other
 - This is why there are so many shells

Shell History

- There are many choices for shells
- Shell features evolved as UNIX grew



Shell Scripts

- A shell script is a regular text file that contains shell or UNIX commands
 - Before running it, it must have execute permission:
 - `chmod +x filename`
- A script can be invoked as:
 - `ksh name [arg ...]`
 - `ksh < name [args ...]`
 - `name [arg ...]`

Shell Scripts

- When a script is run, the **kernel** determines which shell it is written for by examining the first line of the script
 - If 1st line starts with ***#!pathname-of-shell***, then it invokes *pathname* and sends the script as an argument to be interpreted
 - If ***#!*** is not specified, the current shell assumes it is a script in its own language
 - leads to problems

Simple Example

```
#!/bin/sh
```

```
echo Hello World
```

Scripting vs. C Programming

- Advantages of shell scripts
 - Easy to work with other programs
 - Easy to work with files
 - Easy to work with strings
 - Great for prototyping. No compilation
- Disadvantages of shell scripts
 - Slow
 - Not well suited for algorithms & data structures

The C Shell

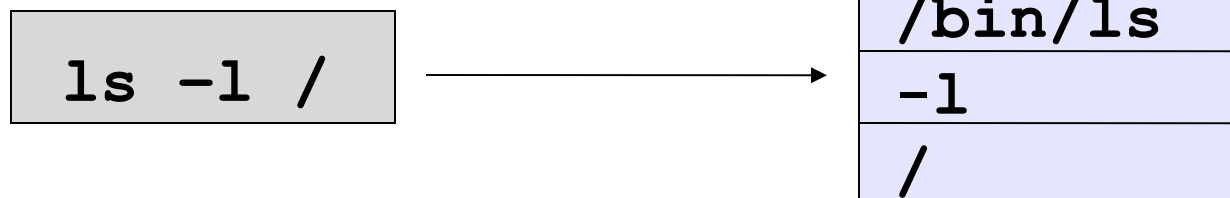
- C-like syntax (uses { }'s)
- **Inadequate for scripting**
 - Poor control over file descriptors
 - Can't mix flow control and commands
 - Difficult quoting "**I say **"hello\\"" doesn't work
 - Can only trap SIGINT
- Survives mostly because of interactive features.
 - Job control
 - Command history
 - Command line editing, with arrow keys (**tcsh**)

The Bourne Shell

- Slight differences on various systems
- Evolved into standardized POSIX shell
- Scripts will also run with **ksh**, **bash**
- Influenced by ALGOL

Simple Commands

- *simple command*: sequence of non blanks arguments separated by blanks or tabs.
- 1st argument (numbered zero) usually specifies the name of the command to be executed.
- Any remaining arguments:
 - Are passed as arguments to that command.
 - Arguments may be filenames, pathnames, directories or special options



Complex Commands

- The shell's power is in its ability to hook commands together
- We've seen one example of this so far with pipelines:

```
cut -d: -f2 /etc/passwd | sort | uniq
```

- We will see others

Redirection of input/output

- Redirection of output: `>`
 - example: `$ ls -l > my_files`
- Redirection of input: `<`
 - example: `$ cat <input.data`
- Append output: `>>`
 - example: `$ date >> logfile`
- Arbitrary file descriptor redirection: *fd*`>`
 - example: `$ ls -l 2> error_log`

Multiple Redirection

- **cmd 2>file**
 - send standard error to file
 - standard output remains the same
- **cmd > file 2>&1**
 - send both standard error and standard output to file
- **cmd > file1 2>file2**
 - send standard output to file1
 - send standard error to file2

Here Documents

- Shell provides alternative ways of supplying standard input to commands (an *anonymous file*)
- Shell allows in-line input redirection using << called here documents

- format

```
command [arg(s)] << arbitrary-delimiter
```

```
command input
```

```
:
```

```
:
```

```
arbitrary-delimiter
```

- `arbitrary-delimiter` should be a string that does not appear in text

Here Document Example

```
#!/bin/sh
```

```
mail steinbrenner@yankees.com <<EOT  
  You guys really blew it in  
  yesterday.   Good luck tomorrow.  
  Yours,  
  $USER  
EOT
```

Shell Variables

- Write

name=value

- Read: **\$var**

- Turn local variable into environment:

export variable

Variable Example

```
#!/bin/sh
```

```
MESSAGE="Hello World"  
echo $MESSAGE
```

Environmental Variables

NAME	MEANING
\$HOME	Absolute pathname of your home directory
\$PATH	A list of directories to search for
\$MAIL	Absolute pathname to mailbox
\$USER	Your login name
\$SHELL	Absolute pathname of login shell
\$TERM	Type of your terminal
\$PS1	Prompt

Parameters

- A parameter is one of the following:
 - A variable
 - A *positional parameter*, starting at 1 (next slide)
 - A *special* parameter
- To get the value of a parameter: **`${param}`**
 - Can be part of a word (**`abc${foo}def`**)
 - Works in double quotes
- The **`{ }`** can be omitted for simple variables, special parameters, and single digit positional parameters.

Positional Parameters

- The arguments to a shell script
 - `$1, $2, $3 ...`
- The arguments to a shell function
- Arguments to the **set** built-in command
 - `set this is a test`
 - `$1=this, $2=is, $3=a, $4=test`
- Manipulated with **shift**
 - `shift 2`
 - `$1=a, $2=test`
- Parameter 0 is the name of the shell or the shell script.

Example with Parameters

```
#!/bin/sh
```

```
# Parameter 1: word
```

```
# Parameter 2: file
```

```
grep $1 $2 | wc -l
```

```
$ countlines ing /usr/dict/words  
3277
```

Special Parameters

- `$#` Number of positional parameters
- `$-` Options currently in effect
- `$?` Exit value of last executed command
- `$$` Process number of current process
- `$!` Process number of background process
- `$*` All arguments on command line
- `"$@"` All arguments on command line
individually quoted `"$1"` `"$2"` . . .

Command Substitution

- Used to turn the output of a command into a string
- Used to create arguments or variables
- Command is placed with grave accents ``` ``` to capture the output of command

```
$ date
```

```
Wed Sep 25 14:40:56 EDT 2001
```

```
$ NOW=`date`
```

```
$ sed "s/oldtext/`ls | head -1`/g"
```

```
$ PATH=`myscript`: $PATH
```

```
$ grep `generate_regexp` myfile.c
```

File name expansion

- Wildcards (patterns)
 - * matches any string of characters
 - ? matches any single character
 - [list] matches any character in list
 - [lower-upper] matches any character in range
lower-upper inclusive
 - [!list] matches any character not in list

File Expansion

- If multiple matches, all are returned and treated as separate arguments:

```
$ /bin/ls
file1 file2
$ cat file1
a
$ cat file2
b
$ cat file*
a
b
```

- Handled by the shell (*exec never sees the wildcards*)

- argv[0]: /bin/cat
- argv[1]: file1
- argv[2]: file2

NOT

- argv[0]: /bin/cat
- argv[1]: file*

Compound Commands

- Multiple commands
 - Separated by semicolon
- Command groupings
 - pipelines
- Boolean operators
- Subshell
 - `(command1 ; command2) > file`
- Control structures

Boolean Operators

- Exit value of a program (**exit** system call) is a number
 - 0 means success
 - anything else is a failure code
- *cmd1 && cmd2*
 - executes cmd2 if cmd1 is successful
- *cmd1 || cmd2*
 - executes cmd2 if cmd1 is not successful

```
$ ls bad_file > /dev/null && date  
$ ls bad_file > /dev/null || date  
Wed Sep 26 07:43:23 2001
```

Control Structures

```
if expression  
then  
    command1  
else  
    command2  
fi
```

What is an expression?

- Any UNIX command. Evaluates to true if the exit code is 0, false if the exit code > 0
- Special command **/bin/test** exists that does most common expressions
 - String compare
 - Numeric comparison
 - Check file properties
- **/bin/[** is linked to **/bin/test** for syntactic sugar
- Good example UNIX tools working together

Examples

```
if test "$USER" = "kornj"
then
    echo "I hate you"
else
    echo "I like you"
fi
```

```
if [ -f /tmp/stuff ] && [ `wc -l < /tmp/stuff` -gt 10 ]
then
    echo "The file has more than 10 lines in it"
else
    echo "The file is nonexistent or small"
fi
```

test Summary

- **String based tests**

`-z string`

Length of string is 0

`-n string`

Length of string is not 0

`string1 = string2`

Strings are identical

`string1 != string2`

Strings differ

`string`

String is not NULL

- **Numeric tests**

`int1 -eq int2`

First int equal to second

`int1 -ne int2`

First int not equal to second

`-gt, -ge, -lt, -le`

greater, greater/equal, less, less/equal

- **File tests**

`-r file`

File exists and is readable

`-w file`

File exists and is writable

`-f file`

File is regular file

`-d file`

File is directory

`-s file`

file exists and is not empty

- **Logic**

`!`

Negate result of expression

`-a, -o`

and operator, or operator

`(expr)`

groups an expression

Control Structures Summary

- `if ... then ... fi`
- `while ... done`
- `until ... do ... done`
- `for ... do ... done`
- `case ... in ... esac`