

A Probabilistic Machine Learning Pipeline Using Topological Descriptors for Real-Time State Estimation of High-Rate Dynamic Systems

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Abstract. High-rate systems refer to structures that undergo rapid changes, exhibiting dynamics that undergo changes in short durations, often less than 100 milliseconds. Examples include hypersonic vehicles, active blast mitigation, and ballistic packages. Developing feedback control systems requires state estimations that can be updated on timescales of less than one millisecond. However, due to the nonlinear and non-stationary dynamics of high-rate systems, they entail high uncertainties, posing challenges for predictive modeling. In this study, we propose a probabilistic machine-learning pipeline for estimating the state of a high-rate system. This approach involves applying probabilistic models and topological data analysis techniques to extract features from the datasets obtained from the Dynamic Reproduction of Projectiles in Ballistic Environments for Advanced Research (DROPBEAR) testbed. We examine the design of probabilistic models for structure state estimation, emphasizing the importance of prediction intervals. We evaluate the best model through several performance metrics, such as mean absolute error, Signal to Noise Ratio, and Time Response Assurance Criterion while assessing the quality of predictive uncertainty by creating uncertainty calibration curves and calculating the Expected Confidence Error (ECE). The incorporation of probabilistic machine learning enables decision-makers to make informed decisions under uncertainty, enhancing the practical utility of the pipeline. The pipeline's robustness to signal noise and its ability to handle spurious data are presented and discussed.

Keywords: Structural health monitoring · high-rate systems · nonlinear time series, topological data analysis · probabilistic machine learning · uncertainty quantification.

1 Introduction

High-rate systems undergo rapid and extreme changes within short timeframes, common in aerospace, automotive safety, and structural engineering. These systems experience dynamic events with magnitudes surpassing $100 g_n$ and durations under 100 milliseconds [4]. Examples include hypersonic vehicles, active blast mitigation, and ballistic packages [11, 20, 23]. Real-time feedback on structural integrity can enhance survivability. However, this research is challenging due to large uncertainties in external loads, high non-stationarities, heavy disturbances, and unmodeled dynamics from system configuration changes [12].

Various methods, including physics-based and data-based techniques, address these challenges. Physics-based modeling, such as real-time model updating for high-rate dynamics [5] and a model reference adaptive system achieving sub-millisecond computational speeds [24], has proven effective. Data-based techniques involve machine learning models like Long Short-Term Memory (LSTM) for high-rate state estimation [2, 3]. These approaches tackle issues like data scarcity and the complexity of modeling high-rate dynamics [10]. However, data-driven methods often lack uncertainty quantification (UQ), which is crucial for making informed decisions based on prediction confidence levels [17]. Incorporating UQ enhances the reliability and effectiveness of decision-making.

This paper develops a High-Rate Structural State Estimation Pipeline (HR-SSEP), a probabilistic machine learning pipeline for real-time structural state estimation and uncertainty quantification in high-rate dynamic systems. We explore integrating Topological Data Analysis (TDA) for feature extraction. The pipeline’s performance is evaluated using laboratory datasets from the Dynamic Reproduction of Projectiles in Ballistic Environments for Advanced Research (DROPBEAR) testbed [13].

The rest of the paper is organized as follows: Section 2 covers the DROPBEAR testbed and Monte Carlo (MC) Dropout. Section 3 details the methodology for developing the machine learning pipeline. Section 4 presents and discusses the results. Section 5 concludes with recommendations for future work.

2 Background

This section presents background on the experimental testbench and Monte Carlo Dropout.

2.1 DROPBEAR experimental testbed

The Dynamic Reproduction of Projectiles in Ballistic Environments for Advanced Research (DROPBEAR) experimental testbed, shown in Fig. 1, was developed to study high-rate dynamic systems [13]. It comprises a 51 x 6 x 350 mm beam equipped with a single accelerometer (model 393B04 by PCB Piezotronics) mounted at the beam’s free edge. The testbed incorporates a movable roller support system, allowing controlled variation in boundary conditions during experiments. This roller follows a predefined profile ranging from 48 mm to 175 mm, initiating vibrations in the beam without requiring extraneous inputs. Experimental tests involved various input profiles, including six square wave inputs, six sinusoidal inputs, and six impulse inputs, each designed to elicit

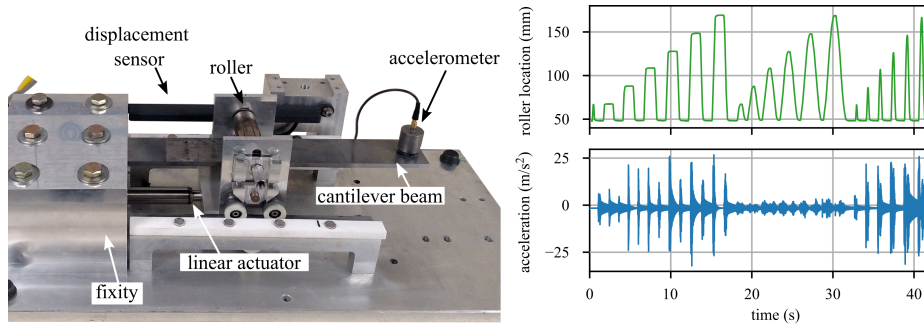


Fig. 1: DROPBEAR experimental setup along with the displacement and acceleration signals [22].

specific structural responses. Data acquisition during experiments was conducted using a 14-bit ADC for the linear transducer (SPS-L225-HALS by Honeywell) and a 24-bit IEPE ADC for acceleration data (NI-9234). These measurements provide insights into the dynamic behavior of structures under ballistic environments, facilitating the development and validation of advanced state estimation techniques. The dataset used in this work is made available through a public repository [22].

2.2 MC Dropout

MC dropout, initially introduced as a regularization technique to mitigate overfitting in deep neural networks (DNNs) [19], has emerged as a promising method for approximating posterior predictive distributions in Bayesian neural networks (BNNs) [8].

In MC dropout, dropout layers are added after each fully connected layer of the DNN. During training, these dropout layers introduce randomness by stochastically dropping connections between neurons, creating a randomized sparse network. At test time, multiple forward passes through the model are conducted with different dropout patterns, resulting in an ensemble of predictions. This ensemble can then be leveraged to estimate prediction uncertainty.

One of the key advantages of MC dropout is its simplicity of implementation, requiring minimal modifications to existing DNN architectures. It exhibits low computational cost and scalability, making it applicable to various types of neural networks, including convolutional neural networks (CNNs) and recurrent neural networks (RNNs) [9, 7].

3 Methodology

The methodology for this study involves investigating probabilistic machine learning pipelines for high-rate state estimation using recent research on feature extraction through TDA [18]. An overview of the HR-SSEP is shown in figure 2.

HR-SSEP begins with a low-pass filter to the raw data to enhance quality and reduce noise. After preprocessing, TDA feature extraction is applied to the

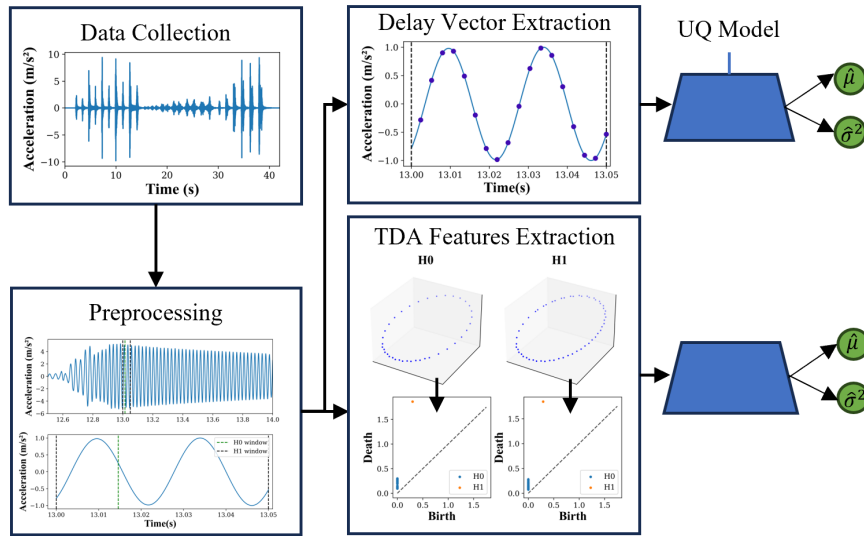


Fig. 2: Overview of the probabilistic machine learning pipeline using TDA features extraction and delay vector extraction

filtered data. Initially, the collected signal data are one-dimensional. To use TDA techniques, the signals must be transformed into point clouds using Takens' embedding [21]. Time series data $x(t)$ is converted into delay vectors $\chi(t) = [x(t), x(t - \tau), x(t - 2\tau), \dots, x(t - (d - 1)\tau)]$, where τ is the time delay and d is the embedding dimension. According to Takens' theorem, proper selection of d and τ preserves the topological characteristics of the original system. Typically, d is determined using the false nearest neighbor test, and τ is found using mutual information [15, 14].

To address nonstationarity from the moving boundary condition, two sliding windows are used to extract local TDA features, assuming stationarity within these windows. Given the sampling frequency, maximum frequency (f_{\max}), and minimum frequency (f_{\min}) of the data, two sliding windows (H0 and H1) are constructed with calculated window sizes. The time delay (τ) is calculated using the equation: $\tau = \frac{0.25}{f_{\max}}$.

This ensures that the embedded signal forms a unit circle at f_{\max} , distinguishing shapes at lower frequencies, which resemble ellipses. For H0 feature extraction, the window size is $\frac{1}{f_{\max}} + 2\tau$, and for H1 feature extraction, it is $\frac{1}{f_{\min}} + 2\tau$. These windows are min-max scaled to standardize them, focusing on temporal aspects rather than amplitude. The scaled windows are converted into point clouds using calculated time delays (τ). With an embedding dimension d set to 3, TDA techniques, specifically persistent homology [6], are applied to extract 12 features (6 from H0 and 6 from H1) that numerically represent the point cloud's shape. Feature selection is then performed using correlation

heatmap analysis, resulting in 11 selected features. To compare, we use a baseline method of delayed vector extraction, employing the H1 window size and setting the embedding dimension to 11 for a fair comparison with TDA features. Both methods’ input data are normalized to ensure consistent scaling, promoting stable training and improved convergence.

The augmented dataset then serves as the training input to the MC Dropout algorithm. For MC Dropout, the number of layers, hidden units, and ensemble size are set to 3 layers with 64 hidden units each and 15 forward passes for making predictions. The model was trained using the Adam optimizer with a learning rate of 0.001 and a batch size of 32. The training process was conducted for 1000 epochs, with early stopping based on validation loss to prevent overfitting. The algorithm was trained on standard (STD) movement profiles. Subsequently, the model’s generalization was tested using data from stepwise movement (STM) profiles with 10, 30, and 60 steps, and random movement (RND) profiles.

4 Results and Discussion

The prediction results for the random movement profile using MC Dropout are shown in Figure 3. The performance of MC Dropout under two different feature inputs is summarized in Table 1. The metrics used for evaluation include mean absolute error (MAE), signal-to-noise ratio measured in decibels (SNR_{dB}), and time response assurance criterion (TRAC). TRAC, which ranges from 0 to 1, measures the correlation between two-time series signals, where a higher value indicates a stronger correlation. The equation for TRAC is given in equation 2 for the reference time series vector y and prediction vector \hat{y} [1]. Additionally, Expected Confidence Error (ECE) is reported, representing the weighted average discrepancy between predicted and actual uncertainties, providing insight into the model’s confidence calibration [16]. Furthermore, the average prediction time for each input sample was 278 μs , meeting the requirement for predictions to be made in under 100 ms.

$$\text{TRAC} = \frac{(y^T \hat{y})^2}{(y^T y)(\hat{y}^T \hat{y})}. \quad (1)$$

Table 1: Results for MC Dropout

Data types	Delay vector input				TDA features input			
	MAE (mm)	TRAC	SNR_{dB}	ECE (%)	MAE (mm)	TRAC	SNR_{dB}	ECE (%)
STD	8.92	0.9875	18.15	22.03	7.74	0.9870	18.73	8.75
STM - 10	8.24	0.9940	21.05	6.35	6.86	0.9933	21.55	5.52
STM - 30	8.81	0.9938	20.75	10.80	7.41	0.9921	20.80	2.96
STM - 60	9.53	0.9931	20.26	12.98	8.29	0.9909	20.11	3.43
RND	7.95	0.9905	19.65	11.76	6.99	0.9906	20.29	6.16

The improved performance of the TDA features is evident from the lower MAE, higher TRAC, and higher SNR_{dB} values, as well as lower ECE (%) values compared to the delay vector input. The lower ECE (%) values associated

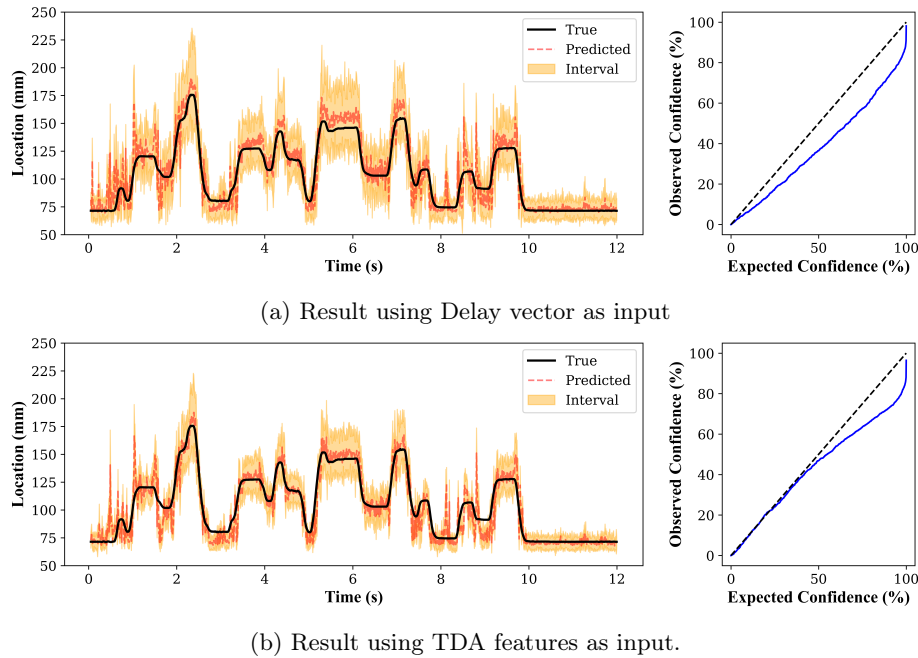


Fig. 3: Prediction results using MC Dropout algorithm and calibration curve (right).

with TDA features indicate better calibration than the delay vector input. This suggests that utilizing topological features extracted through TDA enhances the accuracy and robustness of the MC Dropout model in estimating high-rate states. Overall, these results underscore the potential of TDA-based feature extraction in improving the performance of probabilistic machine learning models for high-rate state estimation tasks.

5 Conclusion

In this work, a probabilistic machine-learning pipeline for high-rate state estimation was developed with the combination of TDA feature extraction and traditional feature engineering techniques. TDA feature extraction exhibited superior performance over delay vector extraction by comparing the results with a baseline feature extraction method and a non-probabilistic model. Notably, the Expected Confidence Error (ECE) metric for TDA features was lower, indicating improved calibration compared to the baseline. Despite this, the TDA-based features demonstrated lower MAE, higher TRAC, and higher SNR_{dB} , underscoring their effectiveness in enhancing model accuracy and robustness.

The findings of this study highlight the promise of TDA-based feature extraction in improving the performance of high-rate state estimation models. Future research may include stabilizing the metric for the probabilistic model by addressing run-to-run variation and exploring additional ways to optimize and

generalize the proposed probabilistic machine-learning pipeline. This extension could involve incorporating a forecasting ability into the probabilistic model.

Acknowledgments. The authors would like to acknowledge the financial support from the Defense Established Program to Stimulate Competitive Research (DEPSCoR) award number FA9550-22-1-0303, the Air Force Office of Scientific Research (AFOSR) award number FA9550-23-1-0033, and the National Science Foundation awards numbers CCF-1937460 and CCF-2234919. Any opinions, findings, conclusions, or recommendations expressed in this material are those of the authors and do not necessarily reflect the views of the sponsors.

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